

Smuxi Issues [FROZEN ARCHIVE] - Bug # 986: Backend/server has got stuck

Status:	New	Priority:	Normal
Author:	Faheem Mitha	Category:	
Created:	08/31/2014	Assigned to:	
Updated:	09/03/2014	Due date:	
Complexity:			
Found in Version:			
Subject:	Backend/server has got stuck		
Description:	<p>I noticed today that the chats on IRC Freenode had frozen. There was no clear indication from the frontend that this had happened, and I Was still able to type and (apparently) enter stuff into the chat.</p> <p>Restarting the frontend did not change anything, so I assume the problem is with the backend.</p> <p>I'm leaving it for now if there is interest in debugging the setup. If not, let me know, and I'll close/restart it.</p> <p>A couple of oddities. There are now two top-level entries called "IRC Freenode" in the bar on the left, which shows the servers and channels. Only one of these (the second, going from top to bottom) has channels associated with it.</p> <p>Also. the #freenode channel is completely blank, including the user list on the right. The other channels currently open are #lisp, #mercurial, and #mysql, all of which are frozen. All the channels except for #freenode have user lists on the right.</p>		

History

09/03/2014 05:38 PM - Mirco Bauer

To find all SQLite databases:

```
<pre>
find $HOME/.local/share/smuxi/ -name "*.sqlite3"
</pre>
```

09/03/2014 06:12 PM - Mirco Bauer

```
<pre>
2014-08-29 13:36:43,063 [IrcProtocolManager (irc.freenode.net:6667) listener] ERROR Smuxi.Engine.Session - AddMessageToChat():
chat.MessageBuffer.Add() threw exception!
Mono.Data.Sqlite.SqliteException: Attempt to write a read-only database
attempt to write a readonly database
  at Mono.Data.Sqlite.SQLite3.Reset (Mono.Data.Sqlite.SQLiteStatement stmt) [0x00000] in <filename unknown>:0
  at Mono.Data.Sqlite.SQLite3.Step (Mono.Data.Sqlite.SQLiteStatement stmt) [0x00000] in <filename unknown>:0
  at Mono.Data.Sqlite.SQLiteDataReader.NextResult () [0x00000] in <filename unknown>:0
    at Mono.Data.Sqlite.SQLiteDataReader..ctor (Mono.Data.Sqlite.SQLiteCommand cmd, CommandBehavior behave) [0x00000] in <filename
unknown>:0
    at (wrapper remoting-invoke-with-check) Mono.Data.Sqlite.SQLiteDataReader..ctor
(Mono.Data.Sqlite.SQLiteCommand,System.Data.CommandBehavior)
  at Mono.Data.Sqlite.SQLiteCommand.ExecuteReader (CommandBehavior behavior) [0x00000] in <filename unknown>:0
  at Mono.Data.Sqlite.SQLiteCommand.ExecuteNonQuery () [0x00000] in <filename unknown>:0
    at Smuxi.Engine.SQLiteMessageBuffer.Add (Smuxi.Engine.MessageModel msg) [0x00087] in
/build/builddd/smuxi-0.12+dev.bzr447~ubuntu12.04.1/src/Engine/MessageBuffers/SQLiteMessageBuffer.cs:118
  at Smuxi.Engine.Session.AddMessageToChat (Smuxi.Engine.ChatModel chat, Smuxi.Engine.MessageModel msg, Boolean ignoreFilters) [0x0005b]
in /build/builddd/smuxi-0.12+dev.bzr447~ubuntu12.04.1/src/Engine/Session.cs:1292
</pre>
```