

## Smuxi Issues [FROZEN ARCHIVE] - Bug # 950: XMPP double clicking a user inside a room, and sending a m

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	Andrés G. Aragoneses	<b>Category:</b>	Engine XMPP (Jabber)
<b>Created:</b>	01/28/2014	<b>Assigned to:</b>	Oliver Schneider
<b>Updated:</b>	01/28/2014	<b>Due date:</b>	
<b>Complexity:</b>			
<b>Found in Version:</b>	0.11.0.0+dev.bzr411		
<b>Subject:</b>	XMPP double clicking a user inside a room, and sending a message, fails		
<b>Description:</b>	<p>Using Smuxi</p> <p>Vendor: Debian 2:0.11+dev.bzr411~ubuntu13.04.1</p> <p>Frontend: GNOME 0.11.0.0</p> <p>Engine: 0.11.0.0</p> <p>I enter in a room called 'roomname' using XMPP (connecting to the server anexampleservername.net), double click on a username 'Foo', then a new chat is opened (with the name 'roomname@anexampleservername.net/Foo'), and if I write something in that chat, I get:</p> <pre>&lt;error xmlns="jabber:client" code="400" type="modify"&gt;&lt;bad-request xmlns="urn:ietf:params:xml:ns:xmpp-stanzas" /&gt;&lt;/error&gt;</pre>		

### History

#### 01/28/2014 05:36 PM - Oliver Schneider

this might totally be server specific behavior. sometimes it's even muc specific. I don't really know how to detect this  
best i can offer is a nice error message instead of xml dump

#### 01/28/2014 05:41 PM - Andrés G. Aragoneses

Thing is, I think the problem comes from trying to connect to 'roomname@anexampleservername.net/Foo' instead of to 'Foo@anexampleservername.net'.

#### 01/28/2014 05:43 PM - Oliver Schneider

Andrés G. Aragoneses wrote:

> Thing is, I think the problem comes from trying to connect to 'roomname@anexampleservername.net/Foo' instead of to 'Foo@anexampleservername.net'.

the nickname "Foo" is freely choosable whenever you join a room. also the user might be from another server entirely, you can't assume that is going to work

#### 01/28/2014 05:44 PM - Andrés G. Aragoneses

In pidgin, this works. Would be nice to check how they do it.

#### 01/28/2014 05:49 PM - Oliver Schneider

Andrés G. Aragoneses wrote:

> In pidgin, this works. Would be nice to check how they do it.

ah, i think i know now what you mean.

it's another muc specific feature, only works when rooms are not anonymous. i'll look into it

#### 01/28/2014 05:53 PM - Andrés G. Aragoneses

Exactly, when I enter these rooms the first thing I can read is:

17:52 <roomname@servername.net> This room is not anonymous.