

## Smuxi - Bug # 905: gio-sharp FileNotFoundException happens when being highlighted in a "make run" build

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	Andrés G. Aragonese	<b>Category:</b>	Frontend GNOME
<b>Created:</b>	11/14/2013	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	12/06/2013	<b>Due date:</b>	
<b>Complexity:</b>			
<b>Found in Version:</b>			
<b>Subject:</b>	gio-sharp FileNotFoundException happens when being highlighted in a "make run" build		
<b>Description:</b>	<p>When using "make run" (as opposed to using a package from the daily PPA), if someone highlights my nickname , I get this exception:</p> <p>Exception Type: System.IO.FileNotFoundException</p> <p>Exception Message: Could not load file or assembly 'gio-sharp, Version=2.14.0.0, Culture=neutral, PublicKeyToken=35e10195dab3c99f' or one of its dependencies.</p> <p>Exception StackTrace: at Smuxi.Frontend.Gnome.IndicateManager.OnChatViewMessageHighlighted (System.Object sender, Smuxi.Frontend.Gnome.MessageTextViewMessageHighlightedEventArgs e, Smuxi.Frontend.Gnome.ChatView chatView) [0x00045] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/IndicateManager.cs:270 at Smuxi.Frontend.Gnome.IndicateManager+&lt;OnChatViewManagerChatAdded&gt;c__AnonStorey1A.&lt;&gt;m__2A (System.Object o, Smuxi.Frontend.Gnome.MessageTextViewMessageHighlightedEventArgs args) [0x00014] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/IndicateManager.cs:230 at (wrapper delegate-invoke) &lt;Module&gt;:invoke_void__this__object_MessageTextViewMessageHighlightedEventArgs (object,Smuxi.Frontend.Gnome.MessageTextViewMessageHighlightedEventArgs) at (wrapper delegate-invoke) &lt;Module&gt;:invoke_void__this__object_MessageTextViewMessageHighlightedEventArgs (object,Smuxi.Frontend.Gnome.MessageTextViewMessageHighlightedEventArgs) at Smuxi.Frontend.Gnome.MessageTextView.AddMessage (Smuxi.Engine.MessageModel msg, Boolean addLinebreak, Boolean showTimestamps) [0x005fc] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/Views/MessageTextView.cs:454 at Smuxi.Frontend.Gnome.MessageTextView.AddMessage (Smuxi.Engine.MessageModel msg, Boolean addLinebreak) [0x0000a] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/Views/MessageTextView.cs:250 at Smuxi.Frontend.Gnome.MessageTextView.AddMessage (Smuxi.Engine.MessageModel msg) [0x00000] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/Views/MessageTextView.cs:244 at Smuxi.Frontend.Gnome.ChatView.AddMessage (Smuxi.Engine.MessageModel msg) [0x00001] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/Views/Chats/ChatView.cs:576 at Smuxi.Frontend.Gnome.GroupChatView.AddMessage (Smuxi.Engine.MessageModel msg) [0x00000] in &lt;filename unknown&gt;:0 at Smuxi.Frontend.Gnome.GnomeUI._AddMessageToChat (Smuxi.Engine.ChatModel chatModel, Smuxi.Engine.MessageModel msg) [0x00036] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/GnomeUI.cs:87 at Smuxi.Frontend.Gnome.GnomeUI+&lt;AddMessageToChat&gt;c__AnonStorey10.&lt;&gt;m__20 (System.Object , System.EventArgs ) [0x00014] in /home/knocte/Documents/Code/smuxi/src/Frontend-GNOME/GnomeUI.cs:108</p>		

## History

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### **11/23/2013 06:39 PM - Andrés G. Aragonese**

So I'm wondering if we can change the LocalCopy setting of the gio-sharp reference to be true, and this will be fixed? Not sure if xbuild supports this well, but MonoDevelop just got support for it: <https://github.com/mono/monodevelop/commit/d22ccbef1db007ade0f20b16350970ddad9337ce>

### **11/24/2013 08:21 PM - Andrés G. Aragonese**

Oh, turns out XBUILD is only used for lib/ projects :( So this requires an autotools fix.

### **11/28/2013 09:46 AM - Mirco Bauer**

- *Target version set to 26*

### **12/06/2013 12:27 AM - Mirco Bauer**

- *Target version deleted (26)*

This is annoying but doesn't affect installed Smuxi and thus lowering the priority (not a 0.9.1/0.10 release show stopper)