

## Smuxi Issues [FROZEN ARCHIVE] - Bug # 866: [Server] Frontend should not automatically switch tabs during sync

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	Infinity Zero	<b>Category:</b>	Frontend GNOME
<b>Created:</b>	08/09/2013	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	08/21/2013	<b>Due date:</b>	
<b>Complexity:</b>	Low		
<b>Found in Version:</b>			
<b>Subject:</b>	[Server] Frontend should not automatically switch tabs during sync		
<b>Description:</b>	At the moment, if "automatically switch to newly opened {group,person} chats" are selected, the frontend clears the highlight for all of these chats as the frontend reconnects to the server.  This is because the frontend does not distinguish between an actual IRC-join-event vs simply reconnecting-to-engine.  This leaves the user with no chance to see any highlights they received whilst disconnected from the engine, since they are all effectively automatically cleared.		

### Associated revisions

08/21/2013 11:40 PM - Mirco Bauer

[Frontend-GNOME] Disable auto switching tabs for remote engines (closes: #866)

### History

08/18/2013 01:16 PM - Mirco Bauer

- Subject changed from Frontend should distinguish between IRC-join-event vs reconnecting-to-engine to [Server] Frontend should distinguish between IRC-join-event vs reconnecting-to-engine
- Category set to Frontend GNOME
- Assigned to set to Mirco Bauer
- Target version set to 0.9

08/21/2013 11:17 PM - Mirco Bauer

- Subject changed from [Server] Frontend should distinguish between IRC-join-event vs reconnecting-to-engine to [Server] Frontend should not automatically switch tabs during sync

08/21/2013 11:35 PM - Mirco Bauer

This is currently a design bug and needs to be workaround for remote engines. The frontend currently relies on a push-sync and thus does not know when a sync starts and finishes.

08/21/2013 11:41 PM - Mirco Bauer

- Target version changed from 0.9 to 0.8.11.1
- Complexity set to Low

08/21/2013 11:57 PM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"43aea45541bdf5274927386616b55bc4949dfcc3".