

## Smuxi - Feature # 838: Filter messages depending on server/network

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	Josh Berkus	<b>Category:</b>	Engine
<b>Created:</b>	05/10/2013	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	11/27/2015	<b>Due date:</b>	
<b>Complexity:</b>	Low		
<b>Subject:</b>	Filter messages depending on server/network		
<b>Description:</b>	Currently we can only add filters on specific channels. This doesn't work very well in the instance of, for example, wanting to filter all join/part messages on Freenode; one would be forced to create a separate filter for every channel one is likely to join. The exact mechanism to do this doesn't really matter, as long as the capability is there.		

### Associated revisions

**11/27/2015 04:36 PM - Mirco Bauer**

Engine(-Tests), Frontend-GNOME: support matching filters against NetworkID (closes: #838)

### History

**05/10/2013 09:22 AM - Mirco Bauer**

- Subject changed from *Add ability to filter entire server* to *Filter messages depending on server/network*
- Category set to *Engine*
- Complexity set to *Low*

**11/27/2015 12:33 PM - Mirco Bauer**

- Assigned to set to *Mirco Bauer*
- Target version set to *1.1*

**11/27/2015 04:40 PM - Mirco Bauer**

- Status changed from *New* to *Closed*
- % Done changed from *0* to *100*

Applied in changeset commit:"cf887e3e78e07d40f8bb8ecd388e93f120a3b353".