

## Smuxi - Bug # 817: /reconnect does not execute the autoconnect commands again

<b>Status:</b>	Feedback	<b>Priority:</b>	Normal
<b>Author:</b>	Oliver Schneider	<b>Category:</b>	Engine
<b>Created:</b>	03/02/2013	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	12/26/2013	<b>Due date:</b>	
<b>Complexity:</b>			
<b>Found in Version:</b>			
<b>Subject:</b>	/reconnect does not execute the autoconnect commands again		
<b>Description:</b>	fixing this bug isn't too complicated, but might cause issues with irc automatically rejoining chatrooms		

### History

**12/26/2013 01:56 PM - Mirco Bauer**

- Status changed from *New* to *Feedback*

You don't mention a case here. Does this apply to XMPP or IRC, or both? Because the engine `_does_` re-run connect commands as long as the protocol manager raises it's Connected event (via `OnConnected`), see: <https://github.com/meebey/smuxi/blob/master/src/Engine/Session.cs#L1418>