

Smuxi Issues [FROZEN ARCHIVE] - Bug # 779: Crash on Mono 3.0 in jabber-net

Status:	Rejected	Priority:	Urgent
Author:	Mirco Bauer	Category:	Engine XMPP (Jabber)
Created:	11/17/2012	Assigned to:	
Updated:	08/14/2013	Due date:	
Complexity:	Low		
Found in Version:	0.8.11-dev		
Subject:	Crash on Mono 3.0 in jabber-net		
Description:	<pre><pre> Unhandled Exception: System.IO.IOException: Operation not allowed on a non-blocking socket. at System.Net.Sockets.NetworkStream..ctor (System.Net.Sockets.Socket socket, FileAccess access, Boolean owns_socket) [0x00000] in <filename unknown>:0 at System.Net.Sockets.NetworkStream..ctor (System.Net.Sockets.Socket socket) [0x00000] in <filename unknown>:0 at (wrapper remoting-invoke-with-check) System.Net.Sockets.NetworkStream:.ctor (System.Net.Sockets.Socket) at bedrock.net.AsyncSocket.ExecuteConnect (IAsyncResult ar) [0x0005c] in /home/meebey/Projects/smuxi/lib/jabber-net/bedrock/net/AsyncSocket.cs:809 </pre></pre>		

History

11/17/2012 02:39 PM - Mirco Bauer

- *Assigned to deleted (Oliver Schneider)*
- *Priority changed from Normal to Urgent*

05/19/2013 10:43 AM - Mirco Bauer

- *Target version changed from 0.8.10.2 to 0.8.11.1*

08/14/2013 12:08 AM - Oliver Schneider

- *Status changed from New to Closed*

jabber-net isn't used anymore, this error is most likely not reproducible

08/14/2013 09:17 PM - Mirco Bauer

- *Status changed from Closed to Rejected*
- *Target version deleted (0.8.11.1)*