

## Smuxi - Feature # 717: New message history backend: LevelDB

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	Mirco Bauer	<b>Category:</b>	Engine
<b>Created:</b>	05/27/2012	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	02/23/2014	<b>Due date:</b>	
<b>Complexity:</b>	High		
<b>Subject:</b>	New message history backend: LevelDB		
<b>Description:</b>	The experimental chat history feature in Smuxi, based on db4o has serious issues, see #673 for an example. The databases also like to corrupt and can no longer be read! This means data-loss and is not an acceptable. So Smuxi needs a new, fast and stable chat history backend: LevelDB <a href="http://code.google.com/p/leveldb/">http://code.google.com/p/leveldb/</a>		

### History

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#### 05/27/2012 12:59 PM - Mirco Bauer

LevelDB message backend was already implemented but not merged yet, see:

[http://git.qnetp.net/?p=smuxi.git;a=shortlog;h=refs/heads/experiments/git\\_msg\\_buffer](http://git.qnetp.net/?p=smuxi.git;a=shortlog;h=refs/heads/experiments/git_msg_buffer)

#### 08/18/2013 01:35 PM - Mirco Bauer

- Target version changed from 0.9 to 0.10

#### 11/26/2013 07:51 PM - Mirco Bauer

- Target version deleted (0.10)

#### 02/23/2014 06:03 PM - Mirco Bauer

LevelDB is not a cross-platform library and thus can't be used by default. SQLite is a better option, see #908