

Smuxi - Bug # 704: unable to connect to gtalk

Status:	Rejected	Priority:	Normal
Author:	Lukas B	Category:	Engine XMPP (Jabber)
Created:	04/06/2012	Assigned to:	Mirco Bauer
Updated:	11/09/2013	Due date:	
Complexity:			
Found in Version:	0.8.9.2		
Subject:	unable to connect to gtalk		
Description:	<p>i added my gtalk credtials like in your offical screencast. when first trying to connect i got the following error in the new jabber tab: 15:05 -!- Fehler: Von der Übertragungsverbindung können keine Daten gelesen werden: Ein nicht blockierender Socketvorgang konnte nicht sofort ausgeführt werden. 15:05 -!- Fehler: Ein nicht blockierender Socketvorgang konnte nicht sofort ausgeführt werden</p> <pre><pre> Stack trace: 2012-04-06 15:05:30,968 [3904] ERROR Smuxi.Engine.XmppProtocolManager - OnError(): Exception System.IO.IOException: Von der Übertragungsverbindung können keine Daten gelesen werden: Ein nicht blockierender Socketvorgang konnte nicht sofort ausgeführt werden. ---> System.Net.Sockets.SocketException: Ein nicht blockierender Socketvorgang konnte nicht sofort ausgeführt werden bei System.Net.Sockets.Socket.Receive(Byte[] buffer, Int32 offset, Int32 size, SocketFlags socketFlags) bei System.Net.Sockets.NetworkStream.Read(Byte[] buffer, Int32 offset, Int32 size) --- Ende der internen Ausnahmestapelüberwachung --- bei System.Net.Sockets.NetworkStream.Read(Byte[] buffer, Int32 offset, Int32 size) bei System.Net.FixedSizeReader.ReadPacket(Byte[] buffer, Int32 offset, Int32 count) bei System.Net.Security.SslState.StartReceiveBlob(Byte[] buffer, AsyncProtocolRequest asyncRequest) bei System.Net.Security.SslState.CheckCompletionBeforeNextReceive(ProtocolToken message, AsyncProtocolRequest asyncRequest) bei System.Net.Security.SslState.StartSendBlob(Byte[] incoming, Int32 count, AsyncProtocolRequest asyncRequest) bei System.Net.Security.SslState.ForceAuthentication(Boolean receiveFirst, Byte[] buffer, AsyncProtocolRequest asyncRequest) bei System.Net.Security.SslState.ProcessAuthentication(LazyAsyncResult lazyResult) bei System.Net.Security.SslStream.AuthenticateAsClient(String targetHost, X509CertificateCollection clientCertificates, SslProtocols enabledSslProtocols, Boolean checkCertificateRevocation) bei bedrock.net.AsyncSocket.StartTLS() 2012-04-06 15:05:30,970 [3904] ERROR Smuxi.Engine.XmppProtocolManager - OnError(): Exception System.Net.Sockets.SocketException: Ein nicht blockierender Socketvorgang konnte nicht sofort ausgeführt werden bei System.Net.Sockets.Socket.Receive(Byte[] buffer, Int32 offset, Int32 size, SocketFlags socketFlags) bei System.Net.Sockets.NetworkStream.Read(Byte[] buffer, Int32 offset, Int32 size) </pre></pre>		

History

04/06/2012 01:12 PM - Lukas B

- File smuxi-frontend-gnome.log added

05/26/2012 04:43 PM - Mirco Bauer

Are you using Smuxi on Windows or Linux?

05/26/2012 04:43 PM - Mirco Bauer

- Status changed from New to Feedback

05/30/2012 08:41 PM - Lukas B

Windows 7 64bit

Frontend: GNOME 0.8.10.0 (dist-win32)

Engine: 0.8.10.0

I reported it for 0.8.9.2, but its in 0.8.10.0 aswell

05/31/2012 06:09 AM - Mirco Bauer

- Status changed from Feedback to Assigned

- Target version set to 20

Lukas B wrote:

> Windows 7 64bit

> Frontend: GNOME 0.8.10.0 (dist-win32)

> Engine: 0.8.10.0

>

> I reported it for 0.8.9.2, but its in 0.8.10.0 aswell

Ok, I think I know what the issue is. The jabber library has a Mono hack which breaks on .NET

07/02/2012 01:47 PM - Mirco Bauer

- Target version changed from 20 to 0.9

08/01/2013 09:19 PM - Mirco Bauer

- Status changed from Assigned to Rejected

- Target version deleted (0.9)

Google killed XMPP, thus this is no longer an issue.

11/09/2013 04:54 PM - Mirco Bauer

The jaber-net XMPP library used in Smuxi was replaced with agsXMPP, so this could/should work on Windows now!

11/09/2013 04:54 PM - Mirco Bauer

- Target version set to 0.9

Files

smuxi-frontend-gnome.log	189.7 KB	04/06/2012	Lukas B
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