

Smuxi - Bug # 682: Duplicate query windows from the same user

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| Status: | New | Priority: | Normal |
| Author: | Patrick M | Category: | Engine IRC |
| Created: | 01/25/2012 | Assigned to: | |
| Updated: | 01/27/2012 | Due date: | |
| Complexity: | Medium | | |
| Found in Version: | | | |
| Subject: | Duplicate query windows from the same user | | |
| Description: | <p>Did a search on the topic but couldn't find anything related therefore I am making a new ticket.</p> <p>How to reproduce:</p> <p>Say I am chatting with user <i>*userA*</i> in private and suddenly he decides to change his name to <i>*userB*</i> and sends me another message.</p> <p>This opens up another query window from <i>*userB*</i> leaving me with a conversation that is split amongst two screens.</p> <p>The expected behaviour:</p> <p><i>*userA*</i> changes name to <i>*userB*</i> -> query window is updated to <i>*userB*</i> so private messages still go in to the same window.</p> <p>The solution:</p> <p>Granted that the user is in at least one common channel smuxi would be able to detect the namechange and update the users nickname accordingly.</p> <p>Possible problems?</p> <p><i>*UserA*</i> disconnects and <i>*userC*</i> changes his/her name to <i>*userA*</i> and sends a private message -> the old <i>*userA*</i> window is reused for a different user</p> | | |

History

01/27/2012 08:39 PM - Mirco Bauer

- Category set to Engine IRC

- Complexity set to Medium

I agree that Smuxi should do this but right now the protocol of Smuxi does not support renaming a chat, neither the ID nor the name. The protocol will be re-designed around 0.9 or a 1.0 release, which will then support this, see: <http://live.gnome.org/Smuxi/Protocol/Zero>