

Smuxi - Bug # 598: RemotingException when smuxi-server was killed

Status:	New	Priority:	Normal
Author:	Mirco Bauer	Category:	
Created:	05/20/2011	Assigned to:	
Updated:	05/20/2011	Due date:	
Complexity:			
Subject:	RemotingException when smuxi-server was killed		
Description:	<pre><pre> Inner-Exception Type: System.Runtime.Remoting.RemotingException Inner-Exception Message: Tcp transport error. Inner-Exception StackTrace: at System.Runtime.Remoting.Channels.Tcp.TcpMessageIO.ReceiveMessageStatus (System.IO.Stream networkStream, System.Byte[] buffer) [0x000000] in <filename unknown>:0 at System.Runtime.Remoting.Channels.Tcp.TcpClientTransportSink.ProcessMessage (IMessage msg, ITransportHeaders requestHeaders, System.IO.Stream requestStream, ITransportHeaders& responseHeaders, System.IO.Stream& responseStream) [0x000000] in <filename unknown>:0 at System.Runtime.Remoting.Channels.BinaryClientFormatterSink.SyncProcessMessage (IMessage msg) [0x000000] in <filename unknown>:0 Exception Type: System.Reflection.TargetInvocationException Exception Message: Exception has been thrown by the target of an invocation. Exception StackTrace: at System.Reflection.MonoCMethod.Invoke (System.Object obj, BindingFlags invokeAttr, System.Reflection.Binder binder, System.Object[] parameters, System.Globalization.CultureInfo culture) [0x000000] in <filename unknown>:0 at System.Reflection.MonoCMethod.Invoke (BindingFlags invokeAttr, System.Reflection.Binder binder, System.Object[] parameters, System.Globalization.CultureInfo culture) [0x000000] in <filename unknown>:0 at System.Activator.CreateInstance (System.Type type, BindingFlags bindingAttr, System.Reflection.Binder binder, System.Object[] args, System.Globalization.CultureInfo culture, System.Object[] activationAttributes) [0x000000] in <filename unknown>:0 at System.Activator.CreateInstance (System.Type type, System.Object[] args, System.Object[] activationAttributes) [0x000000] in <filename unknown>:0 at System.Activator.CreateInstance (System.Type type, System.Object[] args) [0x000000] in <filename unknown>:0 at Smuxi.Frontend.ChatViewManagerBase.CreateChatView (Smuxi.Engine.ChatModel chat) [0x000000] in <filename unknown>:0 at Smuxi.Frontend.Gnome.ChatViewManager.AddChat (Smuxi.Engine.ChatModel chat) [0x000000] in <filename unknown>:0 at Smuxi.Frontend.Gnome.GnomeUI+<AddChat>c__AnonStorey5.<>m__E (System.Object , System.EventArgs) [0x000000] in <filename unknown>:0 </pre></pre>		

History