

Smuxi - Bug # 382: /window is an unknown command when in on connect

Status:	Rejected	Priority:	Normal
Author:	qq w	Category:	Frontend GNOME
Created:	06/10/2010	Assigned to:	
Updated:	06/25/2013	Due date:	
Complexity:	Low		
Found in Version:			
Subject:	/window is an unknown command when in on connect		
Description:	When using /window in the On Connect Commands settings, smuxi (Windows 0.7.1 release) reports the following error: > [421 (ErrorUnknownCommand) window] Unknown command Duplication: In Preferences > Servers > [server], have the following lines in On Connect Commands: > /join #channel > /window #channel Intended effect: On connection, join a channel and focus on its window.		

History

06/10/2010 05:46 PM - Mirco Bauer

```
<pre>
19:43:51 <meebey> and indeed the /window command is purely a frontend feature
19:44:21 <meebey> and yes thats by design, but maybe an acceptable compromise is to change focus for any newly opened/joined chat
19:44:34 <meebey> and making it an setting of course
19:44:38 <meebey> as I dont like that :)
19:44:56 <meebey> "switch to newly opened chats"
19:45:04 <meebey> "automaticly switch to newly opened chats"
19:45:13 <meebey> that would be simple to add
</pre>
```

Would be that acceptable for you?

06/11/2010 12:13 AM - qq w

That will be fine, thanks.

06/11/2010 12:27 AM - qq w

Additionally, while I don't any private messages, other people who might conceivably use this feature might; it would be a good idea to let people control which chats get automatic focus -- something as simple as a checkbox for channels and a checkbox for private conversations ought to do.

06/11/2010 12:20 PM - Mirco Bauer

- Category set to Frontend GNOME
- Status changed from New to Feedback
- Complexity set to Low

Ok, say making 2 new options:

- "automatically switch to newly opened group chats"
- "automatically switch to newly opened person chats"

It will not make any distinction which channel or which query, is that sufficient for you?

06/11/2010 02:23 PM - qq w

Yes.

06/11/2010 04:15 PM - Mirco Bauer

- *Status changed from Feedback to Rejected*

- *% Done changed from 0 to 100*

Ok, so there is no bug but instead a feature request see #385