

## Smuxi Issues [FROZEN ARCHIVE] - Bug # 251: /join is sometimes not doing anything at all

<b>Status:</b>	Closed	<b>Priority:</b>	Immediate
<b>Author:</b>	Mirco Bauer	<b>Category:</b>	Engine IRC
<b>Created:</b>	12/25/2009	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	01/06/2010	<b>Due date:</b>	
<b>Complexity:</b>	High		
<b>Subject:</b>	/join is sometimes not doing anything at all		
<b>Description:</b>	When I connect to a server I can use the /join command as usual, but after some time the /join command is completely useless as it's not doing anything at all. I suspect the new join flood-protection feature has a bug in there, see #240		

### Associated revisions

**01/06/2010 06:08 PM - Mirco Bauer**

Only wait for pending channel joins if there is actually one happening and not for failed attempts for example. (closes: #251)

### History

**12/25/2009 08:34 PM - Mirco Bauer**

I think I know when that happens. Say you attempt to join a channel but the channel is full, not existing (!chans) or is invite only, Smuxi will still wait (forever) and hoping that the previous join finishes, which will never happen...

**12/25/2009 08:36 PM - Mirco Bauer**

To workaround this issue, Smuxi should only start blocking new join attempts if a join is actually happening... say the first response of a join attempt like NAMES IIRC.

**01/05/2010 02:32 AM - Mirco Bauer**

- Complexity set to High

**01/06/2010 06:43 PM - Mirco Bauer**

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"a5cd8f7ffaf48143cc96258b372ab4a6306dda37".