Smuxi - Bug # 246: two remote engines with the same name

Status:	Closed	**Priority:**	Normal
Author:	Bianca Mix	**Category:**	Engine
Created:	12/19/2009	**Assigned to:**	Mirco Bauer
Updated:	12/31/2009	**Due date:**	
Subject:	two remote engines with the same name		
Description:	It's possible to create two remote-engine-entries with the same name. Changes to one of the engine-entries apply automatically to both entries. If one entry is going to be deleted, deletion also applies to both entries.		

Associated revisions

12/31/2009 01:58 PM - Mirco Bauer

Added a check and dialog that prevent adding engines with an already existing name. (closes: #246)

History

12/19/2009 10:43 PM - Mirco Bauer

- Category set to Engine

- Assigned to set to Mirco Bauer

- Target version set to 0.7

12/31/2009 02:00 PM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"f7acdaa0eaa58ac8126f9ccf9b2e275b495e62a3".