

Smuxi - Bug # 246: two remote engines with the same name

Status:	Closed	Priority:	Normal
Author:	Bianca Mix	Category:	Engine
Created:	12/19/2009	Assigned to:	Mirco Bauer
Updated:	12/31/2009	Due date:	
Subject:	two remote engines with the same name		
Description:	It's possible to create two remote-engine-entries with the same name. Changes to one of the engine-entries apply automatically to both entries. If one entry is going to be deleted, deletion also applies to both entries.		

Associated revisions

12/31/2009 01:58 PM - Mirco Bauer

Added a check and dialog that prevent adding engines with an already existing name. (closes: #246)

History

12/19/2009 10:43 PM - Mirco Bauer

- *Category set to Engine*
- *Assigned to set to Mirco Bauer*
- *Target version set to 0.7*

12/31/2009 02:00 PM - Mirco Bauer

- *Status changed from New to Closed*
- *% Done changed from 0 to 100*

Applied in changeset commit:"f7acdaa0eaa58ac8126f9ccf9b2e275b495e62a3".