

## Smuxi Issues [FROZEN ARCHIVE] - Bug # 246: two remote engines with the same name

|                     |   |                     |             |
|---------------------|---|---------------------|-------------|
| <b>Status:</b>      | Closed  | <b>Priority:</b>    | Normal      |
| <b>Author:</b>      | Bianca Mix  | <b>Category:</b>    | Engine      |
| <b>Created:</b>     | 12/19/2009  | <b>Assigned to:</b> | Mirco Bauer |
| <b>Updated:</b>     | 12/31/2009  | <b>Due date:</b>    |             |
| <b>Subject:</b>     | two remote engines with the same name   |                     |             |
| <b>Description:</b> | It's possible to create two remote-engine-entries with the same name. Changes to one of the engine-entries apply automatically to both entries. If one entry is going to be deleted, deletion also applies to both entries. |                     |             |

### Associated revisions

12/31/2009 01:58 PM - Mirco Bauer

Added a check and dialog that prevent adding engines with an already existing name. (closes: #246)

### History

12/19/2009 10:43 PM - Mirco Bauer

- Category set to Engine
- Assigned to set to Mirco Bauer
- Target version set to 0.7

12/31/2009 02:00 PM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"f7acdaa0eaa58ac8126f9ccf9b2e275b495e62a3".