

Smuxi - Bug # 240: excess flood caused by joining many channels at once

Status:	Closed	Priority:	Urgent
Author:	Mirco Bauer	Category:	Engine IRC
Created:	11/20/2009	Assigned to:	Mirco Bauer
Updated:	11/22/2009	Due date:	
Subject:	excess flood caused by joining many channels at once		
Description:	<p>If you join many channels at once (like during Smuxi startup) with something like this:</p> <pre><pre> /join #chan1,#chan2,#chan3,#chan4 </pre></pre> <p>The chance is high will be kicked from the server because of a "excess flood". This happens because Smuxi has to sync all channel users and needs to send WHO requests for those which can trigger the said "excess flood".</p> <p>Smuxi should only sync one channel at a time and delay the join while one channel is already syncing.</p>		

Associated revisions

11/21/2009 09:25 PM - Mirco Bauer

Only join (sync) one channel at a time and delay each channel join by 2 seconds, fixing excess floods when joining many channels at once. (closes: #240)

History

11/22/2009 01:44 AM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"4b652b3962539de9ea78a4392df6b6e0f823ab92".