Smuxi Issues [FROZEN ARCHIVE] - Bug # 240: excess flood caused by joining many channels at once

Status:	Closed	**Priority:**	Urgent
Author:	Mirco Bauer	**Category:**	Engine IRC
Created:	11/20/2009	**Assigned to:**	Mirco Bauer
Updated:	11/22/2009	**Due date:**	
Subject:	excess flood caused by joining many channels at once		
Description:	If you join many channels at once (like during Smuxi startup) with something like this: <pre> /join #chan1,#chan2,#chan3,#chan4 </pre> The chance is high will be kicked from the server because of a "excess flood". This happens because Smuxi has to sync all channel users and needs to send WHO requests for those which can trigger the said "excess flood". Smuxi should only sync one channel at a time and delay the join while one channel is already syncing.		

Associated revisions

11/21/2009 09:25 PM - Mirco Bauer

Only join (sync) one channel at a time and delay each channel join by 2 seconds, fixing excess floods when joining many channels at once. (closes: #240)

History

11/22/2009 01:44 AM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"4b652b3962539de9ea78a4392df6b6e0f823ab92".