Smuxi - Feature # 226: show global messages on server tab

| Status: | Closed | Priority: | Normal |
|--------------|---|--------------|-------------|
| Author: | Evil Donkey | Category: | Engine IRC |
| Created: | 10/31/2009 | Assigned to: | Mirco Bauer |
| Updated: | 12/21/2011 | Due date: | |
| Complexity: | Low | | |
| Subject: | show global messages on server tab | | |
| Description: | It would be nice to have an option to have global messages be shown in the server tab instead of in their | | |
| | own tabs. | | |
| | I'm usually connected to several servers and when my internet connection goes down I get all these extra | | |
| | tabs I have to close when it reconnects. | | |
| | This would help provide a cleaner interface. | | |

Associated revisions

12/04/2011 05:05 PM - Mirco Bauer

[Engine-IRC] Reworked how private notices are handled

 A notice will no longer open new tabs, instead show the notice on the server tab. This avoids NickServ/ChanServ spam (closes: #554) and also IRCop tab spam (closes: #226)

 Notices from users you share channels with will also be shown on the channel and the server tab to make it easier to see their notices. (closes: #38)

History

01/05/2010 02:50 AM - Mirco Bauer

- Complexity set to Low

Yes those wallops messages are annoying, as they spam your tabs.... I also noticed this issue on freenode.

08/28/2010 11:52 PM - Mirco Bauer

- Target version changed from 0.8 to TBD

THe question though is how to identify "global messages"? From a IRC client POV they are just regular notices or messages...

12/04/2011 05:16 PM - Mirco Bauer

- Target version changed from TBD to 0.8.9

12/04/2011 05:17 PM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"cf1ef0dcd6475756eb82fab7e182bbecc29306e5".

12/21/2011 11:21 AM - Mirco Bauer

This change can be tested with a development build which can be obtained from here: http://www.smuxi.org/documentation/running-from-git/