

## Smuxi - Bug # 223: Many beeps when connecting to a smuxi-server on Windows

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	Mirco Bauer	<b>Category:</b>	Frontend GNOME
<b>Created:</b>	10/24/2009	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	01/10/2010	<b>Due date:</b>	
<b>Complexity:</b>	Low		
<b>Subject:</b>	Many beeps when connecting to a smuxi-server on Windows		
<b>Description:</b>	When you connect to a smuxi-server on Windows every highlighted messages will beep during the sync. This is pretty annoying.		

### Associated revisions

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#### 01/10/2010 06:02 PM - Mirco Bauer

Only beep on highlights for synced chats (closes: #223)

On Linux GTK+ ignores many beep requests and only the most recent one will be executed. On Windows though every beep call gets executed right away, causing lots of beeping noise during a frontend sync.

### History

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#### 11/29/2009 05:01 PM - Mirco Bauer

- *Target version changed from 0.8 to 0.7*

#### 01/05/2010 02:37 AM - Mirco Bauer

- *Complexity set to Low*

A simple solution to this issue would be if the "beep" code would only start beeping after the chat was synced and not before that.

#### 01/10/2010 06:05 PM - Mirco Bauer

- *Status changed from New to Closed*

- *% Done changed from 0 to 100*

Applied in changeset commit:"b83e5887a51901222b89ba5cca15f153f2816441".