

## Smuxi Issues [FROZEN ARCHIVE] - Bug # 163: bad network connection causes random nicks to be used

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	Mirco Bauer	<b>Category:</b>	Engine IRC
<b>Created:</b>	04/05/2009	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	08/11/2009	<b>Due date:</b>	
<b>Subject:</b>	bad network connection causes random nicks to be used		
<b>Description:</b>	When the network connection goes bad and smuxi reconnects, at some point it will use the random fallback nicknames instead of trying the user-defined nicks first.		
<p>Here a log of such behavior:</p> <pre>{{{ [15:34] * hyperair (n=hyperair@155.69.201.250) has joined #linuxnus [15:36] * hyperair_ (n=hyperair@155.69.201.250) has joined #linuxnus [15:36] * hyperair (n=hyperair@155.69.201.250) Quit (Nick collision from services.) [15:36] * hyperair_ is now known as hyperair__ [15:37] * hyperair__ is now known as hyperair [16:28] * hyper323 (n=hyperair@155.69.201.250) has joined #linuxnus [16:28] * hyperair (n=hyperair@155.69.201.250) Quit (Nick collision from services.) [16:28] * hyper323 is now known as hyperair [16:34] * hyper676 (n=hyperair@155.69.201.250) has joined #linuxnus [16:34] * hyperair (n=hyperair@155.69.201.250) Quit (Nick collision from services.) [16:34] * hyper676 is now known as hyperair }}}}</pre>			

### Associated revisions

08/11/2009 01:32 AM - Mirco Bauer

Disabled the buggy nick handling of the SmartIrc4net library and provide an own one. After a disconnect reset the nickname list so the best nick will be used again for the next connection attempt. (closes: #163)

### History

06/04/2009 05:10 PM - Mirco Bauer

- Target version set to 0.6.4

08/11/2009 01:35 AM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"f04e1af75bed94df3bebdbc188d29c15d8cbeef".