Smuxi - Bug # 163: bad network connection causes random nicks to be used

Status:	Closed	Priority:	High
Author:	Mirco Bauer	Category:	Engine IRC
Created:	04/05/2009	Assigned to:	Mirco Bauer
Updated:	08/11/2009	Due date:	

Subject:	bad network connection causes random nicks to be used
Description:	When the network connection goes bad and smuxi reconnects, at some point it will use the random fallback nicknames instead of trying the user-defined nicks first.

Here a log of such behavior:
{{{
[15:34] * hyperair (n=hyperair@155.69.201.250) has joined #linuxnus
[15:36] * hyperair_ (n=hyperair@155.69.201.250) has joined #linuxnus
[15:36] * hyperair (n=hyperair@155.69.201.250) Quit (Nick collision from services.)
[15:36] * hyperair_ is now known as hyperair__
[15:37] * hyperair__ is now known as hyperair
[16:28] * hyper323 (n=hyperair@155.69.201.250) has joined #linuxnus
[16:28] * hyperair (n=hyperair@155.69.201.250) Quit (Nick collision from services.)
[16:28] * hyper323 is now known as hyperair
[16:34] * hyper676 (n=hyperair@155.69.201.250) has joined #linuxnus
[16:34] * hyperair (n=hyperair@155.69.201.250) Quit (Nick collision from services.)
[16:34] * hyper676 is now known as hyperair
}}}

Associated revisions

08/11/2009 01:32 AM - Mirco Bauer

Disabled the buggy nick handling of the SmartIrc4net library and provide an own one. After a disconnect reset the nickname list so the best nick will be used again for the next connection attempt. (closes: #163)

History

06/04/2009 05:10 PM - Mirco Bauer

- Target version set to 0.6.4

08/11/2009 01:35 AM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"f04e1af75bed94df3bebdbc188d29c15d8cbeefd".