Smuxi Issues [FROZEN ARCHIVE] - Bug # 150: Connecting to smuxi-server fails via SSH when using passwo

Status:	Closed	Priority:	High
Author:	Mirco Bauer	Category:	Frontend
Created:	01/08/2009	Assigned to:	Mirco Bauer
Updated:	05/25/2009	Due date:	
Subject:	Connecting to smuxi-server fails via SSH when using passwords		
Description:	When smuxi connects to a remote engine via SSH, and a password is required (pinentry gtk dialog for example), the tunnel setup will fail because smuxi only waits 2 seconds for the tunnel to be established. So smuxi should monitor the tunnel success up to 30 seconds and only fail after that timeout.		

Associated revisions

04/13/2009 10:52 PM - Mirco Bauer

- Refactored SSH tunnel setup from EngineManager to SshTunnelManager.

- Detect if the SSH tunnel is reading using a TcpClient instead of a hardcoded Thread.Sleep() hack hoping the tunnel is ready after that. This fixes ssh-askpassword support and fixes connection issues for users with high latency or slow SSH servers at the same time. (Closes: #150)

- Use a dynamic local forward port, instead of the smuxi-server port, to support running multiple frontends using SSH at the same time.

History

05/01/2009 10:50 AM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"2065786bd34b7361f101e473d18be1418c81b752".

05/25/2009 05:03 PM - Mirco Bauer

- Target version changed from 0.8 to 0.6.4