

## Smuxi Issues [FROZEN ARCHIVE] - Feature # 125: Plugin API for Engine / Engine Hooks

<b>Status:</b>	Closed	<b>Priority:</b>	Immediate
<b>Author:</b>	Mirco Bauer	<b>Category:</b>	Engine
<b>Created:</b>	09/28/2008	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	11/06/2013	<b>Due date:</b>	
<b>Complexity:</b>	High		
<b>Subject:</b>	Plugin API for Engine / Engine Hooks		
<b>Description:</b>	Create API for engine plugins using the Mono.Addins library.		

### Associated revisions

**09/28/2013 12:33 AM - Mirco Bauer**

[Engine] Initial implementation of Smuxi hooks (closes: #125)

Supported hook points:

- \* protocol-manager/on-connected
- \* protocol-manager/on-disconnected
- \* protocol-manager/on-message-sent
- \* protocol-manager/on-message-received

Supported hook commands:

- \* Session.Command
- \* ProtocolManager.Command

### History

**08/21/2010 10:30 AM - Mirco Bauer**

- Target version changed from 0.8 to TBD

**09/28/2013 12:49 AM - Mirco Bauer**

- Status changed from New to Closed  
- % Done changed from 0 to 100

Applied in changeset commit:"9b7791938d6b242d93d0b4ce57098228c2a7725c".

**09/28/2013 12:50 AM - Mirco Bauer**

- Target version changed from TBD to 0.10  
- Complexity set to High

**09/28/2013 12:51 AM - Mirco Bauer**

Initial documentation: <https://smuxi.im/documentation/hooks/>

**11/06/2013 03:57 PM - Mirco Bauer**

- Subject changed from Plugin API for Engine to Plugin API for Engine / Engine Hooks