

Smuxi Issues [FROZEN ARCHIVE] - Feature # 125: Plugin API for Engine / Engine Hooks

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|---------------------|--|---------------------|-------------|
| Status: | Closed | Priority: | Immediate |
| Author: | Mirco Bauer | Category: | Engine |
| Created: | 09/28/2008 | Assigned to: | Mirco Bauer |
| Updated: | 11/06/2013 | Due date: | |
| Complexity: | High | | |
| Subject: | Plugin API for Engine / Engine Hooks | | |
| Description: | Create API for engine plugins using the Mono.Addins library. | | |

Associated revisions

09/28/2013 12:33 AM - Mirco Bauer

[Engine] Initial implementation of Smuxi hooks (closes: #125)

Supported hook points:

- * protocol-manager/on-connected
- * protocol-manager/on-disconnected
- * protocol-manager/on-message-sent
- * protocol-manager/on-message-received

Supported hook commands:

- * Session.Command
- * ProtocolManager.Command

History

08/21/2010 10:30 AM - Mirco Bauer

- Target version changed from 0.8 to TBD

09/28/2013 12:49 AM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"9b7791938d6b242d93d0b4ce57098228c2a7725c".

09/28/2013 12:50 AM - Mirco Bauer

- Target version changed from TBD to 0.10
- Complexity set to High

09/28/2013 12:51 AM - Mirco Bauer

Initial documentation: <https://smuxi.im/documentation/hooks/>

11/06/2013 03:57 PM - Mirco Bauer

- Subject changed from Plugin API for Engine to Plugin API for Engine / Engine Hooks