

Smuxi - Bug # 1090: smuxi quits by itself when in the background

Status:	New	Priority:	High
Author:	liam dawe	Category:	
Created:	06/20/2016	Assigned to:	
Updated:	06/25/2016	Due date:	
Complexity:			
Found in Version:			
Subject:	smuxi quits by itself when in the background		
Description:	<p>On Ubuntu Mate 16.04 Smuxi keeps quitting without me telling it too:</p> <p>Caught this in terminal</p> <pre>(smuxi-frontend-gnome:6348): Gtk-CRITICAL **: gtk_tree_store_get_path: assertion 'iter->user_data != NULL' failed</pre> <pre>(smuxi-frontend-gnome:6348): Gtk-CRITICAL **: IA__gtk_tree_model_get_iter: assertion 'path != NULL' failed</pre> <p>That's all I got when noticing it had vanished.</p> <p>Latest version from PPA.</p>		

History

06/23/2016 12:05 AM - Mirco Bauer

Could it be that you close Smuxi by clicking the "Windows Close" (X) button? Because that quits Smuxi.

If you don't do that but Smuxi closes by itself, try starting it in debug mode from a terminal like this: `smuxi-frontend-gnome --debug` and pastebin the last 20 lines or so after it happened.

06/23/2016 08:56 PM - liam dawe

Mirco Bauer wrote:

> Could it be that you close Smuxi by clicking the "Windows Close" (X) button? Because that quits Smuxi.

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As silly as this is, that is the exact issue.

I am so used to closing apps and having them continue in the background (especially when they have a tray icon).

Is there a way to adjust this behaviour, as it's incredibly annoying.

06/25/2016 11:50 AM - Mirco Bauer

I will probably change the defaults for Unity that closing the window does not quit the application. You can already configure this in Preferences -> Interface -> Notification -> Notification Area Icon, select "Show when window is closed". This setting changes the behavior of the close button to just minimize to tray instead.