Smuxi Issues [FROZEN ARCHIVE] - Bug # 1080: Side-bar gets resized back to smaller width when smuxi re-g

Status:	Closed	**Priority:**	Normal
Author:	Andrés G. Aragoneses	**Category:**	Frontend GNOME
Created:	09/08/2015	**Assigned to:**	Mirco Bauer
Updated:	09/24/2015	**Due date:**	
Complexity:	Medium		
Found in Version:			
Subject:	Side-bar gets resized back to smaller width when smuxi re-gains focus		
Description:	Using Unity, if you: 1. make the sidebar (where you can see the rooms) a bit wider 2. then switch to another app via CTRL+Tab 3. then click on the smuxi icon inside Unity Current results: the sidebar gets resized back to a small size Expected results: should not resize, but maintain the last size I set		

Associated revisions

09/24/2015 12:42 PM - Mirco Bauer

Frontend-GNOME: fix auto resizing the window layout on re-focus (closes: #1080)

On Unity it was reported that the chat width changes to the original size when
switching back to Smuxi from the Unity menu. Smuxi will now only adjust the
layout if the window width has changed.

History

09/09/2015 05:58 PM - Mirco Bauer

This issue seems to be Unity specific, at least I can't reproduce it with GNOME3 (gnome-shell)

09/10/2015 12:16 PM - Mirco Bauer

<pre>
20:44:57 <meebey> jtaylor: so 0.11rc5 on Unity had the issue already?
20:45:21 <jtaylor> yes
20:45:44 <jtaylor> on ubuntu 15.04
</pre>

09/24/2015 12:25 PM - Mirco Bauer

- Target version changed from 1.0 to 1.0.1
- Complexity set to Medium

09/24/2015 02:22 PM - Andrés G. Aragoneses

FYI the patch https://github.com/meebey/smuxi/commit/48294b217477.patch fixes this bug for me. Please merge it!

09/24/2015 03:44 PM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"48294b217477dce937714db859be1945da4cc1f8".