

Smuxi - Bug # 1078: ERROR Smuxi.Engine.Session - AddMessageToChat

Status:	New	Priority:	Normal
Author:	Lex Black	Category:	
Created:	08/23/2015	Assigned to:	
Updated:	08/23/2015	Due date:	
Complexity:			
Found in Version:	1.0		
Subject:	ERROR Smuxi.Engine.Session - AddMessageToChat		
Description:	Error log: 2015-08-19 02:29:27,284 [IrcProtocolManager (irc.freenode.net:6667) listener] ERROR Smuxi.Engine.Session - AddMessageToChat(<IRC/freenode/IRC freenode>, -!- Connection error! Reason: Thread was being aborted, False): chat.MessageBuffer.Add() threw exception: 2015-08-19 02:29:27,325 [IrcProtocolManager (irc.freenode.net:6667) listener] ERROR Smuxi.Engine.Session - AddMessageToChat(): System.NullReferenceException: Object reference not set to an instance of an object at Smuxi.Engine.SqliteMessageBuffer.Add (Smuxi.Engine.MessageModel msg) [0x00054] in /home/omnius/Builds/Maint/AUR4/smuxi-git/src/smuxi/src/Engine/MessageBuffers/SqliteMessageBuffer.cs:210 at Smuxi.Engine.Session.AddMessageToChat (Smuxi.Engine.ChatModel chat, Smuxi.Engine.MessageModel msg, Boolean ignoreFilters) [0x0006c] in /home/omnius/Builds/Maint/AUR4/smuxi-git/src/smuxi/src/Engine/Session.cs:1292 2015-08-19 02:29:27,334 [IrcProtocolManager (irc.freenode.net:6667) listener] ERROR Smuxi.Engine.Session - AddMessageToChat(): Falling back to volatile message buffer... Not sure when this happened. IIRC around this time I shut the smuxi-server down. And I'm a little bit concerned about the build path in the log		

History
