Smuxi - Bug # 1071: Exception: Object reference not set to an instance of an object

Status:	New	**Priority:**	Normal
Author:	Trae Santiago	**Category:**	
Created:	06/19/2015	**Assigned to:**	
Updated:	06/29/2016	**Due date:**	
Complexity:			
Found in Version:	1.0-rc3		
Subject:	Exception: Object reference not set to an instance of an object		

Description:

Happens when trying to open preferences or manage servers.

<pre>
Exception Type:
System.NullReferenceException

Exception Message:
Object reference not set to an instance of an object

Exception StackTrace:
at Smuxi.Frontend.Gnome.PreferencesDialog._Load () [0x00257] in /builddir/build/BUILD/smuxi-1.0/src/Frontend-GNOME/Preferences/PreferencesDialog.cs:342
at Smuxi.Frontend.Gnome.PreferencesDialog..ctor (Gtk.Window parent) [0x00a1b] in /builddir/build/BUILD/smuxi-1.0/src/Frontend-GNOME/Preferences/PreferencesDialog.cs:294
at Smuxi.Frontend.Gnome.MenuWidget.OnManageServerActionActivated (System.Object sender, System.EventArgs e) [0x00013] in /builddir/build/BUILD/smuxi-1.0/src/Frontend-GNOME/Views/MenuWidget.cs:278

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Packages:

```
[root@trae32566-fedora /]# dnf list installed | grep -iE "(smuxi|mono)"
dejavu-sans-mono-fonts.noarch          2.34-4.fc22                @System
gnu-free-mono-fonts.noarch             20120503-10.fc22           @System
liberation-mono-fonts.noarch           1:1.07.4-4.fc22            @System
libmonosgen-2_0-1.x86_64               4.0.1.44-0.xamarin.1       @System
mono-core.x86_64                       4.0.1.44-0.xamarin.1       @System
mono-data.x86_64                       4.0.1.44-0.xamarin.1       @System
mono-data-oracle.x86_64                4.0.1.44-0.xamarin.1       @System
mono-data-sqlite.x86_64                4.0.1.44-0.xamarin.1       @System
mono-devel.x86_64                      4.0.1.44-0.xamarin.1       @System
mono-extras.x86_64                     4.0.1.44-0.xamarin.1       @System
mono-mvc.x86_64                        4.0.1.44-0.xamarin.1       @System
mono-wcf.x86_64                        4.0.1.44-0.xamarin.1       @System
mono-web.x86_64                        4.0.1.44-0.xamarin.1       @System
mono-winforms.x86_64                   4.0.1.44-0.xamarin.1       @System
mono-winfxcore.x86_64                  4.0.1.44-0.xamarin.1       @System
smuxi.x86_64                           1.0-0.2.rc3.fc22           @System
smuxi-engine.x86_64                    1.0-0.2.rc3.fc22           @System
smuxi-frontend-gnome.x86_64            1.0-0.2.rc3.fc22           @System
smuxi-frontend-stfl.x86_64             1.0-0.2.rc3.fc22           @System
wine-mono.noarch                       4.5.6-2.fc22               @System
```

History

06/29/2016 10:44 PM - Mirco Bauer

I think this is the regression with Encoding in Mono 4.x which Smuxi added a workaround in version 1.0.2, see #1082

06/29/2016 10:45 PM - Mirco Bauer

No its not, that was in GetEncoding() and not _Load() itself