

Smuxi Issues [FROZEN ARCHIVE] - Feature # 1067: Connect users to their networks when smuxi-server (remote engine) starts

|              |  |              |             |
|--------------|--|--------------|-------------|
| Status:      | Closed   | Priority:    | Normal      |
| Author:      | Lex Black  | Category:    | Server      |
| Created:     | 06/03/2015   | Assigned to: | Mirco Bauer |
| Updated:     | 05/22/2016   | Due date:    |             |
| Complexity:  | Low  |              |             |
| Subject:     | Connect users to their networks when smuxi-server (remote engine) starts   |              |             |
| Description: | <p>Currently connections are established after a frontend connects for the first time.</p> <p>Asked a few times on #smuxi, so it should be there.</p> <p>Quote:</p> <p>&lt;xombiemp&gt; how can I get smuxi to connect when the service starts? Right now I have to launch the client for it to connect.</p> |              |             |

Associated revisions

05/22/2016 01:36 PM - Mirco Bauer

Engine(-IRC), Frontend-\*: automatically start smuxi-server sessions (closes: #1067)

Immediately connect to auto-connect servers and execute on-startup commands when smuxi-server (and local) sessions are initialized. This way the user will be less offline, as a frontend is not required to connect first. The gap can be huge if a smuxi-server crashes for example.

History

06/04/2015 03:20 AM - Mirco Bauer

- Category changed from Engine to Server
- Target version set to 1.1
- Complexity set to Low

05/22/2016 04:43 PM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"1ac2edf80d28d0e72d24c0a99b7f10d13faaf3d0".