

Smuxi - Feature # 1067: Connect users to their networks when smuxi-server (remote engine) starts

Status:	Closed	Priority:	Normal
Author:	Lex Black	Category:	Server
Created:	06/03/2015	Assigned to:	Mirco Bauer
Updated:	05/22/2016	Due date:	
Complexity:	Low		
Subject:	Connect users to their networks when smuxi-server (remote engine) starts		
Description:	<p>Currently connections are established after a frontend connects for the first time.</p> <p>Asked a few times on #smuxi, so it should be there.</p> <p>Quote:</p> <p><xombiemp> how can I get smuxi to connect when the service starts? Right now I have to launch the client for it to connect.</p>		

Associated revisions

05/22/2016 01:36 PM - Mirco Bauer
Engine(-IRC), Frontend-*: automatically start smuxi-server sessions (closes: #1067)

Immediately connect to auto-connect servers and execute on-startup commands when smuxi-server (and local) sessions are initialized. This way the user will be less offline, as a frontend is not required to connect first. The gap can be huge if a smuxi-server crashes for example.

History

06/04/2015 03:20 AM - Mirco Bauer

- Category changed from Engine to Server
- Target version set to 1.1
- Complexity set to Low

05/22/2016 04:43 PM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"1ac2edf80d28d0e72d24c0a99b7f10d13faaf3d0".