Status:	New	Priority:	Normal
Author:	Andrés G. Aragoneses	Category:	Common
Created:	04/29/2015	Assigned to:	
Updated:	05/14/2015	Due date:	
Complexity:	High	I	,
Found in Version:			
Subject:	ObjectDisposedException printed in the console when quitting smuxi (under SingleApplicationInstance code)		
Description:	I've recently git-pulled master branch, and after using the client a bit, I quitted the app, and found this in the terminal:		
	Unhandled Exception: System.ObjectDisposedException: The object was used after being disposed.		
	at Mono.Unix.UnixListener.CheckDisposed () [0x00000] in <filename unknown="">:0</filename>		
	at Mono.Unix.UnixListener.Stop () [0x00000] in <filename unknown="">:0</filename>		
	at (wrapper remoting-invoke-with-check) Mono.Unix.UnixListener:Stop () at Mono.Remoting.Channels.Unix.UnixServerChannel.StopListening (System.Object data) [0x00000] ir		
	<pre><filename unknown="">:0 at System.Runtime.Remoting.Channels.lpc.Unix.lpcServerChannel.StopListening (System.Object data) to opposite of the second second</filename></pre>		
	[0x00000] in <filename unknown="">:0 at System.Runtime.Remoting.Channels.Ipc.Unix.IpcChannel.StopListening (System.Object data) [0x00000]</filename>		
	in <filename unknown="">:0 at System.Runtime.Remoting.Channels.lpc.lpcChannel.StopListening (System.Object data) [0x00000] in <filename unknown="">:0</filename></filename>		
	at System.Runtime.Remoting.Channels.ChannelServices.UnregisterChannel (IChannel chnl) [0x00000] ir <filename unknown="">:0</filename>		
	at Smuxi.Common.SingleAppli (Boolean	cationInstance`1[Smuxi.Frc disposing)	ontend.Gnome.CommandLineInterface].Dispose [0x00014] in
	<pre>/home/knocte/Documents/Code/OpenSource/smuxi/src/Common/SingleApplicationInstance.cs:245 at Smuxi.Common.SingleApplicationInstance`1[Smuxi.Frontend.Gnome.CommandLineInterface].Finalize () [0x00000]</pre>		
	/home/knocte/Documents/Code/OpenSource/smuxi/src/Common/SingleApplicationInstance.cs:94 make: *** [run-gnome] Error 255		
	Granted, it's probably a mono bug cleanup?	g, but maybe Smuxi should	d add a try-catch somewhere to achieve better

Smuxi Issues [FROZEN ARCHIVE] - Bug # 1044: ObjectDisposedException printed in the console when quite

History

05/14/2015 08:39 AM - Mirco Bauer

- Category set to Common

- Complexity set to High

This is annoying but harmless. Smuxi should not hide the issue, because the code has critical sections.