Smuxi - Bug # 950: XMPP double clicking a user inside a room, and sending a message, fails

Status:	New	**Priority:**	Normal
Author:	Andrés G. Aragoneses	**Category:**	Engine XMPP (Jabber)
Created:	01/28/2014	**Assigned to:**	Oliver Schneider
Updated:	01/28/2014	**Due date:**	
Complexity:			
Found in Version:	0.11.0.0+dev.bzr411		
Subject:	XMPP double clicking a user inside a room, and sending a message, fails		
Description:	Using Smuxi		

Description cont.:

Using Smuxi
 Vendor: Debian 2:0.11+dev.bzr411~ubuntu13.04.1
 Frontend: GNOME 0.11.0.0
 Engine: 0.11.0.0

I enter in a room called 'roomname' using XMPP (connecting to the server anexampleservername.net), double click on a username 'Foo', then a new chat is opened (with the name 'roomname@anexampleservername.net/Foo'), and if I write something in that chat, I get:

```
<error xmlns="jabber:client" code="400" type="modify"><bad-request xmlns="urn:ietf:params:xml:ns:xmpp-stanzas" /></error>
```

History

01/28/2014 05:36 PM - Oliver Schneider

this might totally be server specific behavior. sometimes it's even muc specific. I don't really know how to detect this
best i can offer is a nice error message instead of xml dump

01/28/2014 05:41 PM - Andrés G. Aragoneses

Thing is, I think the problem comes from trying to connect to 'roomname@anexampleservername.net/Foo' instead of to 'Foo@anexampleservername.net'.

01/28/2014 05:43 PM - Oliver Schneider

Andrés G. Aragoneses wrote:

> Thing is, I think the problem comes from trying to connect to 'roomname@anexampleservername.net/Foo' instead of to 'Foo@anexampleservername.net'.

the nickname "Foo" is freely choosable whenever you join a room. also the user might be from another server entirely, you can't assume that is going to work

01/28/2014 05:44 PM - Andrés G. Aragoneses

In pidgin, this works. Would be nice to check how they do it.

01/28/2014 05:49 PM - Oliver Schneider

Andrés G. Aragoneses wrote:

> In pidgin, this works. Would be nice to check how they do it.

ah, i think i know now what you mean.
it's another muc specific feature, only works when rooms are not anonymous. i'll look into it

01/28/2014 05:53 PM - Andrés G. Aragoneses

Exactly, when I enter these rooms the first thing I can read is:

17:52 <roomname@servername.net> This room is not anonymous.