# Smuxi Issues [FROZEN ARCHIVE] - Bug # 950: XMPP double clicking a user inside a room, and sending a m

Status:	New	Priority:	Normal	
Author:	Andrés G. Aragoneses	Category:	Engine XMPP (Jabber	)
Created:	01/28/2014	Assigned to:	Oliver Schneider	
Updated:	01/28/2014	Due date:		
Complexity:				
Found in Version:	0.11.0.0+dev.bzr411			
Subject:	XMPP double clicking a user inside a room, and sending a message, fails			
Description:	Using Smuxi			
	Vendor: Debian 2:0.11+dev.bzr411~ubuntu13.04.1			
	Frontend: GNOME 0.11.0.0			
	Engine: 0.11.0.0			
	I enter in a room called 'roomname' using XMPP (connecting to the server anexampleservername.net),			
	double click on a user	name 'Foo', then a	new chat is opened (	(with the name
	'roomname@anexampleservername.net/Foo), and if I write something in that chat, I get:			
	<error code<="" td="" xmlns="jabl&lt;/td&gt;&lt;td&gt;ber:client"><td>="400" type="mo</td><td>dify"&gt;<bad-request< td=""></bad-request<></td></error>	="400" type="mo	dify"> <bad-request< td=""></bad-request<>	
	xmlns="urn:ietf:params:xml:ns:xmpp-stanzas" />			

#### History

### 01/28/2014 05:36 PM - Oliver Schneider

this might totally be server specific behavior. sometimes it's even muc specific. I don't really know how to detect this best i can offer is a nice error message instead of xml dump

## 01/28/2014 05:41 PM - Andrés G. Aragoneses

Thing is, I think the problem comes from trying to connect to 'roomname@anexampleservername.net/Foo' instead of to 'Foo@anexampleservername.net'.

#### 01/28/2014 05:43 PM - Oliver Schneider

Andrés G. Aragoneses wrote:

> Thing is, I think the problem comes from trying to connect to 'roomname@anexampleservername.net/Foo' instead of to 'Foo@anexampleservername.net'.

the nickname "Foo" is freely choosable whenever you join a room. also the user might be from another server entirely, you can't assume that is going to work

## 01/28/2014 05:44 PM - Andrés G. Aragoneses

In pidgin, this works. Would be nice to check how they do it.

## 01/28/2014 05:49 PM - Oliver Schneider

Andrés G. Aragoneses wrote: > In pidgin, this works. Would be nice to check how they do it.

ah, i think i know now what you mean.

it's another muc specific feature, only works when rooms are not anonymous. i'll look into it

#### 01/28/2014 05:53 PM - Andrés G. Aragoneses

Exactly, when I enter these rooms the first thing I can read is:

17:52 <roomname@servername.net> This room is not anonymous.