

Smuxi - Bug # 919: NullReferenceException thrown in ChatTreeView.IsVisible()

Status:	Closed	Priority:	Normal
Author:	Mirco Bauer	Category:	Frontend GNOME
Created:	12/22/2013	Assigned to:	Mirco Bauer
Updated:	12/22/2013	Due date:	
Complexity:			
Found in Version:			
Subject:	NullReferenceException thrown in ChatTreeView.IsVisible()		
Description:	<pre><pre> Exception Type: System.NullReferenceException Exception Message: Object reference not set to an instance of an object Exception StackTrace: at Smuxi.Frontend.Gnome.ChatTreeView.IsVisible (Smuxi.Frontend.Gnome.ChatView chatView) [0x00031] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/ChatTreeView.cs:180 at Smuxi.Frontend.Gnome.NotifyManager.OnChatViewMessageHighlighted (System.Object sender, Smuxi.Frontend.Gnome.MessageTextViewMessageHighlightedEventArgs e, Smuxi.Frontend.Gnome.ChatView chatView) [0x00000] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/NotifyManager.cs:219 at Smuxi.Frontend.Gnome.NotifyManager+<OnChatViewManagerChatAdded>c__AnonStorey24.<>m__39 (System.Object o, Smuxi.Frontend.Gnome.MessageTextViewMessageHighlightedEventArgs args) [0x00000] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/NotifyManager.cs:191 at (wrapper delegate-invoke) <Module>:invoke_void__this__object_MessageTextViewMessageHighlightedEventArgs (object,Smuxi.Frontend.Gnome.MessageTextViewMessageHighlightedEventArgs) at Smuxi.Frontend.Gnome.MessageTextView.AddMessage (Smuxi.Engine.MessageModel msg, Boolean addLinebreak, Boolean showTimestamps) [0x005b0] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/MessageTextView.cs:454 at Smuxi.Frontend.Gnome.MessageTextView.AddMessage (Smuxi.Engine.MessageModel msg, Boolean addLinebreak) [0x00000] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/MessageTextView.cs:250 at Smuxi.Frontend.Gnome.MessageTextView.AddMessage (Smuxi.Engine.MessageModel msg) [0x00000] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/MessageTextView.cs:245 at Smuxi.Frontend.Gnome.ChatView.AddMessage (Smuxi.Engine.MessageModel msg) [0x00026] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/Chats/ChatView.cs:595 at Smuxi.Frontend.Gnome.GroupChatView.AddMessage (Smuxi.Engine.MessageModel msg) [0x00000] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/Chats/GroupChatView.cs:378 at Smuxi.Frontend.Gnome.ChatView.Populate () [0x00088] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/Chats/ChatView.cs:555 at Smuxi.Frontend.Gnome.GroupChatView.Populate () [0x0018c] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/Views/Chats/GroupChatView.cs:373 at Smuxi.Frontend.Gnome.ChatViewManager+<OnChatSynced>c__AnonStorey23.<>m__38 () [0x00071] in /build/buildd/smuxi-0.10/src/Frontend-GNOME/ChatViewManager.cs:345 at GLib.Idle+IdleProxy.Handler () [0x00000] in <filename unknown>:0 </pre></pre>		

Associated revisions

12/22/2013 01:31 AM - Mirco Bauer
Frontend-GNOME: fixed NRE thrown in ChatTreeView.IsVisible() (closes: #919)

Seems like `TreeView.GetVisibleRange()` returns false and doesn't set the out parameters when the treeview is not visible/realized. This happened on Ubuntu/Quantal where the treeview is not expanding to its preferred size for some reason.

History

12/22/2013 01:36 AM - Mirco Bauer

- *Status changed from New to Closed*
- *% Done changed from 0 to 100*

Applied in changeset commit:"77c95de99d77c327fde57c0efdd6d56f019952a4".