

Smuxi Issues [FROZEN ARCHIVE] - Bug # 898: Exception: Ein Objekt muss IConvertible implementieren.

Status:	Closed	Priority:	Normal
Author:	Mikail Altunbas	Category:	
Created:	10/28/2013	Assigned to:	
Updated:	11/19/2016	Due date:	
Complexity:			
Found in Version:			
Subject:	Exception: Ein Objekt muss IConvertible implementieren.		
Description:	<pre><pre>Exception Type:System.InvalidCastException Message:Ein Objekt muss IConvertible implementieren.Exception StackTrace:Server stack trace: bei System.Convert.ChangeType(Object value, Type conversionType, IFormatProvider provider) bei System.Runtime.Serialization.FormatterConverter.Convert(Object value, Type type) bei System.Runtime.Serialization.SerializationInfo.GetValue(String name, Type type) bei System.Collections.Generic.Dictionary`2.OnDeserialization(Object sender) bei System.Runtime.Serialization.ObjectManager.RaiseDeserializationEvent() bei System.Runtime.Serialization.Formatters.Binary.ObjectReader.Deserialize(HeaderHandler handler, __BinaryParser serParser, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage) bei System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.Deserialize(Stream serializationStream, HeaderHandler handler, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage) bei System.Runtime.Remoting.Channels.CoreChannel.DeserializeBinaryResponseMessage(Stream inputStream, IMethodCallMessage reqMsg, Boolean bStrictBinding) bei System.Runtime.Remoting.Channels.BinaryClientFormatterSink.SyncProcessMessage(IMessage msg)Exception rethrown at [0]: bei System.Runtime.Remoting.Proxies.RealProxy.HandleReturnMessage(IMessage reqMsg, IMessage retMsg) bei System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke(MessageData</pre>		

History

10/28/2013 09:53 PM - Mikail Altunbas

<pre>

Exception Type:

System.InvalidCastException

Exception Message:

Ein Objekt muss IConvertible implementieren.

Exception StackTrace:

Server stack trace:

bei System.Convert.ChangeType(Object value, Type conversionType, IFormatProvider provider)

bei System.Runtime.Serialization.FormatterConverter.Convert(Object value, Type type)

bei System.Runtime.Serialization.SerializationInfo.GetValue(String name, Type type)

bei System.Collections.Generic.Dictionary`2.OnDeserialization(Object sender)

bei System.Runtime.Serialization.ObjectManager.RaiseDeserializationEvent()

bei System.Runtime.Serialization.Formatters.Binary.ObjectReader.Deserialize(HeaderHandler handler, __BinaryParser serParser, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage)

bei System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.Deserialize(Stream serializationStream, HeaderHandler handler, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage)

bei System.Runtime.Remoting.Channels.CoreChannel.DeserializeBinaryResponseMessage(Stream inputStream, IMethodCallMessage reqMsg, Boolean bStrictBinding)

bei System.Runtime.Remoting.Channels.BinaryClientFormatterSink.SyncProcessMessage(IMessage msg)

Exception rethrown at [0]:

bei System.Runtime.Remoting.Proxies.RealProxy.HandleReturnMessage(IMessage reqMsg, IMessage retMsg)

bei System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke(MessageData& msgData, Int32 type)

bei Smuxi.Engine.GroupChatModel.get_Persons()

bei Smuxi.Frontend.Gnome.GroupChatView.Sync()

bei Smuxi.Frontend.ChatViewSyncManager.Sync(IChatView chatView)

bei Smuxi.Frontend.ChatViewSyncManager.SyncWorker(ChatModel chatModel)

Exception.ToString():

System.InvalidCastException: Ein Objekt muss IConvertible implementieren.

Server stack trace:

bei System.Convert.ChangeType(Object value, Type conversionType, IFormatProvider provider)

bei System.Runtime.Serialization.FormatterConverter.Convert(Object value, Type type)

bei System.Runtime.Serialization.SerializationInfo.GetValue(String name, Type type)

bei System.Collections.Generic.Dictionary`2.OnDeserialization(Object sender)

bei System.Runtime.Serialization.ObjectManager.RaiseDeserializationEvent()

bei System.Runtime.Serialization.Formatters.Binary.ObjectReader.Deserialize(HeaderHandler handler, __BinaryParser serParser, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage)

bei System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.Deserialize(Stream serializationStream, HeaderHandler handler, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage)

bei System.Runtime.Remoting.Channels.CoreChannel.DeserializeBinaryResponseMessage(Stream inputStream, IMethodCallMessage reqMsg, Boolean bStrictBinding)

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bei System.Runtime.Remoting.Channels.BinaryClientFormatterSink.SyncProcessMessage(IMessage msg)
```

Exception rethrown at [0]:

```
bei System.Runtime.Remoting.Proxies.RealProxy.HandleReturnMessage(IMessage reqMsg, IMessage retMsg)
```

```
bei System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke(MessageData& msgData, Int32 type)
```

```
bei Smuxi.Engine.GroupChatModel.get_Persons()
```

```
bei Smuxi.Frontend.Gnome.GroupChatView.Sync()
```

```
bei Smuxi.Frontend.ChatViewSyncManager.Sync(IChatView chatView)
```

```
bei Smuxi.Frontend.ChatViewSyncManager.SyncWorker(ChatModel chatModel)
```

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11/19/2016 11:58 AM - Mirco Bauer

- Status changed from New to Closed

Smuxi is now detecting this issue and shows a dialog with a link to resolve the issue instead of crashing.