

## Smuxi - Bug # 856: NullPointerExceptionException in GroupChatView.Populate()

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	Noel Kuntze	<b>Category:</b>	Frontend GNOME
<b>Created:</b>	06/25/2013	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	07/25/2013	<b>Due date:</b>	
<b>Complexity:</b>	Low		
<b>Found in Version:</b>			
<b>Subject:</b>	NullPointerExceptionException in GroupChatView.Populate()		
<b>Description:</b>	This happened just after I connected. I don't know exactly what caused it. Smuxi version is 0.8.11.54.ga1b65be-1.  <pre>Exception Type:System.NullReferenceExceptionException Message:Object reference not set to an instance of an objectException StackTrace: at Smuxi.Frontend.Gnome.GroupChatView.Populate () [0x0008b] in /tmp/pacaurtmp-thermi/smuxi-git/src/smuxi/src/Frontend-GNOME/Views/Chats/GroupChatView.cs:307 at Smuxi.Frontend.Gnome.ChatViewManager <OnChatSynced>c__AnonStorey1F.<>m__31 () [0x0007a] in /tmp/pacaurtmp-thermi/smuxi-git/src/smuxi/src/Frontend-GNOME/ChatViewManager.cs:326 at GLib.Idle IdleProxy.Handler () [0x00000] in <filename unknown>:0 </pre>		

### Associated revisions

#### 07/25/2013 08:21 PM - Mirco Bauer

[Frontend-GNOME] Fixed potential NRE race in GroupChatView.Populate() (closes: #856)

### History

#### 06/26/2013 05:48 PM - Noel Kuntze

- File *crash\_befoire.png* added

I just had this crash again and Smuxi had this error 0,5 to 2 seconds before it crashed. It might therefore be related to the crash cause.

#### 07/19/2013 08:31 PM - Noel Kuntze

That issue was related to my hwclock not set to the correct time and my system using ntpd to keep the time. What caused the crash was, that after my system started, the system time was -6-8 hours lagging behind the real time. When ntpd synchronized the system clock to the source, the time changed by that large amount and that somehow not only made smuxi fail, but also the watchdog of my system. I think you can close this ticket.

#### 07/19/2013 09:11 PM - Mirco Bauer

Thanks for the update. Even though your clock got screwed up, Smuxi shouldn't crash in this way. From the stack trace the crash happened when syncing a group chat. I will look into potential race conditions.

#### 07/19/2013 09:11 PM - Mirco Bauer

- Subject changed from *Exception: Object reference not set to an instance of an object* to *NullPointerExceptionException in GroupChatView.Populate()*

#### 07/25/2013 08:23 PM - Mirco Bauer

- Target version set to 0.8.11.1

- Complexity set to Low

#### 07/25/2013 08:26 PM - Mirco Bauer

- Status changed from *New* to *Closed*

- % Done changed from 0 to 100

Applied in changeset commit:"106fb81ef695a03233a8facb2ae9a8accf0617db".

### Files

crash\_befoire.png

46.9 KB

06/26/2013

Noel Kuntze