

## Smuxi - Task # 829: let the engine handle autocomplete

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	Oliver Schneider	<b>Category:</b>	Frontend
<b>Created:</b>	04/08/2013	<b>Assigned to:</b>	Oliver Schneider
<b>Updated:</b>	05/31/2013	<b>Due date:</b>	
<b>Complexity:</b>			
<b>Subject:</b>	let the engine handle autocomplete		
<b>Description:</b>	currently autocomplete is a frontend-gnome feature that checks the current groupchat's nicklist. for xmpp a proper autocomplete would also check the offline roster and the jids instead of nicknames (and contact supplied nicknames and whatnot)		

### History

#### 04/11/2013 06:55 PM - Mirco Bauer

This is a bad idea as it would need a round-trip to the engine. Or do you suggest to make them happen in the background and only update when the result was received?

#### 04/11/2013 07:04 PM - Oliver Schneider

no that'll be very odd, you're right, roundtrip sucks.

how about giving each chat model a list of autocomplete strings then?

even better: removing this from entry:

```
<pre>
// return if we don't support the current ChatView
    if (!(ChatViewManager.CurrentChatView is GroupChatView) &&
        !(ChatViewManager.CurrentChatView is PersonChatView)) {
        return;
    }
</pre>
```

and making it ask the current view (by a virtual function in chatview) for an autocompletion

#### 05/31/2013 04:30 PM - Ondrej HoÅ¡ek

Can we consider this solved after my rewrite of the completion infrastructure?