

Smuxi - Feature # 812: pass multi-line messages to engine as-is

Status:	Closed	Priority:	Normal
Author:	Oliver Schneider	Category:	Frontend GNOME
Created:	02/09/2013	Assigned to:	Oliver Schneider
Updated:	03/03/2013	Due date:	
Complexity:	Medium		
Subject:	pass multi-line messages to engine as-is		
Description:	when sending more than one line (e.g. pasting source code or with Ctrl+Return), smuxi always splits it into multiple lines. for xmpp messages this is not the preferred way. I want some way of configuring this (on a per chat basis?)		

Associated revisions

03/01/2013 04:50 PM - Oliver Schneider

[Engine-IRC, Frontend-GNOME] Prevent splitting of (pasted) multiple lines into multiple messages except for irc (closes: #812)

History

02/20/2013 06:26 AM - Mirco Bauer

- *Category set to Engine*
- *Complexity set to Medium*

Engine-Campfire has the same issue. Carlos wanted to implement paste-support for Campfire but couldn't because Frontend-GNOME splits each newline into a new CommandModel object in Entry_OnActivated().

I have no idea how the frontend should

- a) tell multi-line message and a list of commands apart
- b) pass the multi-line message to the engine

Maybe the frontend should detect newlines and assume it is possibly multiple messages and show a warning BUT should simply not touch/split the message and let the engine deal with splitting it up or not.

02/20/2013 06:30 AM - Mirco Bauer

- *Subject changed from allow multi-line messages to pass multi-line messages to engine as-is*
- *Category changed from Engine to Frontend GNOME*

03/01/2013 05:01 PM - Mirco Bauer

- *Assigned to set to Oliver Schneider*
- *Target version set to 0.9*

03/01/2013 05:50 PM - Oliver Schneider

- *Status changed from New to Closed*
- *% Done changed from 0 to 100*

Applied in changeset commit:"6b3305b48b8f0a1ff22f9521535b5b1de0b36382".

03/03/2013 02:43 PM - Mirco Bauer

- *Target version changed from 0.9 to 0.8.11*