Smuxi Issues [FROZEN ARCHIVE] - Feature # 788: Smuxi should save the increased send delay setting betw

Status:	New	Priority:	Normal
Author:	vith	Category:	Engine IRC
Created:	12/11/2012	Assigned to:	Mirco Bauer
Updated:	06/03/2015	Due date:	
Complexity:	Low		
Found in Version:	0.8.10		
Subject:	Smuxi should save the increased send delay setting between engine restarts		
Description:	Because the send delay setting is lost on restarts, users are not properly protected from Excess Flood		
	disconnects, making #787 even worse. <pre><pre><pre><12:38:27 Closing Link: vith by gameservers.nj.us.quakenet.org (Excess Flood)</pre></pre></pre>		
	12:38:27 -!- Increased send delay to 2000ms to avoid being flooded off the server again.		

History

06/03/2015 10:49 PM - Mirco Bauer

- Target version set to TBD
- Complexity set to Low

Smuxi could try to save this information back to the config if the connection was initiated from a stored server in config.

06/03/2015 10:50 PM - Mirco Bauer

- Tracker changed from Bug to Feature

06/03/2015 10:51 PM - Mirco Bauer

- Subject changed from Smuxi does not save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting between engine restarts to Smuxi should save the increased send delay setting the same send delay send delay setting the same send delay send de

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