Smuxi Issues [FROZEN ARCHIVE] - Bug # 779: Crash on Mono 3.0 in jabber-net

Status:	Rejected	**Priority:**	Urgent
Author:	Mirco Bauer	**Category:**	Engine XMPP (Jabber)
Created:	11/17/2012	**Assigned to:**	
Updated:	08/14/2013	**Due date:**	
Complexity:	Low		
Found in Version:	0.8.11-dev		
Subject:	Crash on Mono 3.0 in jabber-net		

Description:	<pre>
	Unhandled Exception:
	System.IO.IOException: Operation not allowed on a non-blocking socket.
	  at System.Net.Sockets.NetworkStream..ctor (System.Net.Sockets.Socket socket, FileAccess access, Boolean owns_socket) [0x00000] in <filename unknown>:0
	  at System.Net.Sockets.NetworkStream..ctor (System.Net.Sockets.Socket socket) [0x00000] in <filename unknown>:0
	  at (wrapper remoting-invoke-with-check) System.Net.Sockets.NetworkStream:.ctor (System.Net.Sockets.Socket)
	  at bedrock.net.AsyncSocket.ExecuteConnect (IAsyncResult ar) [0x0005c] in /home/meebey/Projects/smuxi/lib/jabber-net/bedrock/net/AsyncSocket.cs:809
	
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History

11/17/2012 02:39 PM - Mirco Bauer

- Assigned to deleted (Oliver Schneider)

- Priority changed from Normal to Urgent

05/19/2013 10:43 AM - Mirco Bauer

- Target version changed from 0.8.10.2 to 0.8.11.1

08/14/2013 12:08 AM - Oliver Schneider

- Status changed from New to Closed

jabber-net isn't used anymore, this error is most likely not reproducable

08/14/2013 09:17 PM - Mirco Bauer

- Status changed from Closed to Rejected

- Target version deleted (0.8.11.1)