

Smuxi Issues [FROZEN ARCHIVE] - Bug # 776: 0.8.11-dev frontend not ABI compatible with 0.8.10 server

Status:	Closed	Priority:	Immediate
Author:	Mirco Bauer	Category:	Engine
Created:	11/12/2012	Assigned to:	Mirco Bauer
Updated:	12/17/2012	Due date:	
Complexity:	Medium		
Found in Version:	0.8.11-dev		
Subject:	0.8.11-dev frontend not ABI compatible with 0.8.10 server		
Description:	<pre> 2012-11-12 10:27:17,773 [Main] ERROR Smuxi.Frontend.Gnome.Frontend - ShowException(): Exception: System.Runtime.Serialization.SerializationException: Field "<Protocol>k__BackingField" not found in class Smuxi.Engine.ServerModel Server stack trace: at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadTypeMetadata (System.IO.BinaryReader reader, Boolean isRuntimeObject, Boolean hasTypeInfo) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObjectInstance (System.IO.BinaryReader reader, Boolean isRuntimeObject, Boolean hasTypeInfo, System.Int64& objectId, System.Object& value, System.Runtime.Serialization.SerializationInfo& info) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObject (BinaryElement element, System.IO.BinaryReader reader, System.Int64& objectId, System.Object& value, System.Runtime.Serialization.SerializationInfo& info) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObject (BinaryElement element, System.IO.BinaryReader reader, System.Int64& objectId, System.Object& value, System.Runtime.Serialization.SerializationInfo& info) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadNextObject (System.IO.BinaryReader reader) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObjectGraph (BinaryElement elem, System.IO.BinaryReader reader, Boolean readHeaders, System.Object& result, System.Runtime.Remoting.Messaging.Header[]& headers) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObjectGraph (System.IO.BinaryReader reader, Boolean readHeaders, System.Object& result, System.Runtime.Remoting.Messaging.Header[]& headers) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.MessageFormatter.ReadMethodCall (BinaryElement elem, System.IO.BinaryReader reader, Boolean hasHeaders, System.Runtime.Remoting.Messaging.HeaderHandler headerHandler, System.Runtime.Serialization.Formatters.Binary.BinaryFormatter formatter) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.NoCheckDeserialize (System.IO.Stream serializationStream, System.Runtime.Remoting.Messaging.HeaderHandler handler) [0x00000] in <filename unknown>:0 at System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.Deserialize (System.IO.Stream serializationStream, System.Runtime.Remoting.Messaging.HeaderHandler handler) [0x00000] in <filename unknown>:0 at System.Runtime.Remoting.Channels.BinaryServerFormatterSink.ProcessMessage (IChannelSinkStack sinkStack, IMessage requestMsg, ITransportHeaders requestHeaders, System.IO.Stream requestStream, IMessage& responseMsg, ITransportHeaders& responseHeaders, System.IO.Stream& responseStream) [0x00000] in <filename unknown>:0 Exception rethrown at [0]: </pre>		

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at System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke
(System.Runtime.Remoting.Proxies.RealProxy rp, IMessage msg, System.Exception& exc,
System.Object[]& out_args) [0x00000] in <filename unknown>:0

(smuxi-frontend-gnome:14401): Gtk-CRITICAL **: gtk_progress_set_percentage: assertion `percentage >= 0
&& percentage <= 1.0' failed
2012-11-12 10:27:24,903 [-1367544976] ERROR Smuxi.Frontend.ChatViewSyncManager - SyncWorker():
Exception!
System.Runtime.Remoting.RemotingException: Tcp transport error.

Server stack trace:
at System.Runtime.Remoting.Channels.Tcp.TcpMessageIO.ReceiveMessageStatus (System.IO.Stream
networkStream, System.Byte[] buffer) [0x00000] in <filename unknown>:0
at System.Runtime.Remoting.Channels.Tcp.TcpClientTransportSink.ProcessMessage (IMessage msg,
ITransportHeaders requestHeaders, System.IO.Stream requestStream, ITransportHeaders&
responseHeaders, System.IO.Stream& responseStream) [0x00000] in <filename unknown>:0
at System.Runtime.Remoting.Channels.BinaryClientFormatterSink.SyncProcessMessage (IMessage msg)
[0x00000] in <filename unknown>:0

Exception rethrown at [0]:
---> System.Runtime.Remoting.RemotingException: Connection closed
at System.Runtime.Remoting.Channels.Tcp.TcpMessageIO.StreamRead (System.IO.Stream
networkStream, System.Byte[] buffer, Int32 count) [0x00000] in <filename unknown>:0
at System.Runtime.Remoting.Channels.Tcp.TcpMessageIO.ReceiveMessageStatus (System.IO.Stream
networkStream, System.Byte[] buffer) [0x00000] in <filename unknown>:0
--- End of inner exception stack trace ---
at System.Runtime.Remoting.Channels.Tcp.TcpMessageIO.ReceiveMessageStatus (System.IO.Stream
networkStream, System.Byte[] buffer) [0x00000] in <filename unknown>:0
at System.Runtime.Remoting.Channels.Tcp.TcpClientTransportSink.ProcessMessage (IMessage msg,
ITransportHeaders requestHeaders, System.IO.Stream requestStream, ITransportHeaders&
responseHeaders, System.IO.Stream& responseStream) [0x00000] in <filename unknown>:0
at System.Runtime.Remoting.Channels.BinaryClientFormatterSink.SyncProcessMessage (IMessage msg)
[0x00000] in <filename unknown>:0

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Associated revisions

12/17/2012 12:35 AM - Mirco Bauer

[Engine] Restored 0.8.x remoting ABI compatibility of ServerModel (closes: #776)

History

11/12/2012 02:30 PM - Mirco Bauer

Server version: 0.8.9.1+git-0~77~lucid1

Frontend version: 1:0.8.11+git-0~174~lucid1

12/16/2012 05:51 PM - Mirco Bauer

- Priority changed from Urgent to Immediate

12/16/2012 11:44 PM - Mirco Bauer

Another sample

<pre>

Exception Type:
System.OutOfMemoryException

Exception Message:
Out of memory

Exception StackTrace:
at System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke (System.Runtime.Remoting.Proxies.RealProxy rp, IMessage msg, System.Exception& exc, System.Object[]& out_args) [0x00000] in <filename unknown>:0

Exception.ToString():
System.OutOfMemoryException: Out of memory

Server stack trace:
at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadTypeMetadata (System.IO.BinaryReader reader, Boolean isRuntimeObject, Boolean hasTypeInfo) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObjectInstance (System.IO.BinaryReader reader, Boolean isRuntimeObject, Boolean hasTypeInfo, System.Int64& objectId, System.Object& value, System.Runtime.Serialization.SerializationInfo& info) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObject (BinaryElement element, System.IO.BinaryReader reader, System.Int64& objectId, System.Object& value, System.Runtime.Serialization.SerializationInfo& info) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadNextObject (System.IO.BinaryReader reader) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObjectGraph (BinaryElement elem, System.IO.BinaryReader reader, Boolean readHeaders, System.Object& result, System.Runtime.Remoting.Messaging.Header[]& headers) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.ObjectReader.ReadObjectGraph (System.IO.BinaryReader reader, Boolean readHeaders, System.Object& result, System.Runtime.Remoting.Messaging.Header[]& headers) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.MessageFormatter.ReadMethodCall (BinaryElement elem, System.IO.BinaryReader reader, Boolean hasHeaders, System.Runtime.Remoting.Messaging.HeaderHandler headerHandler, System.Runtime.Serialization.Formatters.Binary.BinaryFormatter formatter) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.NoCheckDeserialize (System.IO.Stream serializationStream, System.Runtime.Remoting.Messaging.HeaderHandler handler) [0x00000] in <filename unknown>:0
at System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.Deserialize (System.IO.Stream serializationStream, System.Runtime.Remoting.Messaging.HeaderHandler handler) [0x00000] in <filename unknown>:0
at System.Runtime.Remoting.Channels.BinaryServerFormatterSink.ProcessMessage (IServerChannelSinkStack sinkStack, IMessage requestMsg, ITransportHeaders requestHeaders, System.IO.Stream requestStream, IMessage& responseMsg, ITransportHeaders& responseHeaders, System.IO.Stream& responseStream) [0x00000] in <filename unknown>:0

Exception rethrown at [0]:

at System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke (System.Runtime.Remoting.Proxies.RealProxy rp, IMessage msg, System.Exception& exc, System.Object[]& out_args) [0x00000] in <filename unknown>:0

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<pre>
Mono JIT compiler version 2.10.8.1 (Debian 2.10.8.1-5ubuntu1)
Copyright (C) 2002-2011 Novell, Inc, Xamarin, Inc and Contributors. www.mono-project.com
TLS: __thread
SIGSEGV: normal
Notifications: epoll
Architecture: armel,vfp
Disabled: none

Misc: softdebug
LLVM: supported, not enabled.
GC: Included Boehm (with typed GC and Parallel Mark)

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12/17/2012 12:42 AM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100
Applied in changeset commit:"fd90e9efca9ae06230db43eae79f884c30e30ce5".