# Smuxi Issues [FROZEN ARCHIVE] - Feature # 756: sleep command

Status:	Closed	Priority:	Normal
Author:	Kevin Richard	Category:	Engine IRC
Created:	09/09/2012	Assigned to:	Mirco Bauer
Updated:	08/23/2015	Due date:	
Complexity:	Low		
Subject:	sleep command		
Description:	Add /sleep command for autojoining channels and issuing commands after NickServ		

#### **Associated revisions**

## 09/09/2012 08:50 PM - Mirco Bauer

[Engine-IRC] Implemented /sleep command to workaround a race condition with NickServ auth (closes: #756)

## **History**

### 09/09/2012 08:29 PM - Mirco Bauer

- Category set to Engine
- Assigned to set to Mirco Bauer
- Target version set to 0.8.11
- Complexity set to Low

## 09/09/2012 08:51 PM - Mirco Bauer

- Category changed from Engine to Engine IRC

### 09/09/2012 08:51 PM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit: "c250a7bd759a84f8850b3a1191ce8acd6f3a9bd4".

## 08/23/2015 05:11 PM - Vsyache Puz

It's not obvious from this issue description, but /sleep command have a parameter - delay in milliseconds

https://smuxi.im/repositories/entry/smuxi/src/Engine-IRC/Protocols/Irc/IrcProtocolManager.cs?rev=c250a7bd759a84f8850b3a1191ce8acd6f3a9bd4#L846

10/28/2025 1/1