

## Smuxi - Bug # 750: Exception: Object reference not set to an instance of an object

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	Christopher Halse Rogers	<b>Category:</b>	
<b>Created:</b>	08/27/2012	<b>Assigned to:</b>	
<b>Updated:</b>	08/27/2012	<b>Due date:</b>	
<b>Complexity:</b>			
<b>Found in Version:</b>			
<b>Subject:</b>	Exception: Object reference not set to an instance of an object		
<b>Description:</b>	<p>Smuxi seems to throw an exception while the smuxi-server is shutting down after sending /shutdown.</p> <p>This also appears to halt the smuxi-server's shutdown process - when reconnecting, the tabs which had not yet disconnected were still there, and the server hadn't shutdown.</p> <p>Full exception is here:</p> <pre>&lt;pre&gt; Exception Type: System.NullReferenceException  Exception Message: Object reference not set to an instance of an object  Exception StackTrace:                 at System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke (System.Runtime.Remoting.Proxies.RealProxy rp, IMessage msg, System.Exception&amp; exc, System.Object[]&amp; out_args) [0x00000] in &lt;filename unknown&gt;:0  Exception.ToString(): System.NullReferenceException: Object reference not set to an instance of an object  Server stack trace:                 at Smuxi.Engine.Db4oMessageBuffer.CloseDatabase () [0x0002e] in /build/builddd/smuxi-0.8.11+git/src/Engine/MessageBuffers/Db4oMessageBuffer.cs:417                 at Smuxi.Engine.Db4oMessageBuffer.Dispose (Boolean disposing) [0x0000c] in /build/builddd/smuxi-0.8.11+git/src/Engine/MessageBuffers/Db4oMessageBuffer.cs:134                 at Smuxi.Engine.Db4oMessageBuffer.Dispose () [0x00000] in /build/builddd/smuxi-0.8.11+git/src/Engine/MessageBuffers/Db4oMessageBuffer.cs:124                 at Smuxi.Engine.ChatModel.Close () [0x00000] in /build/builddd/smuxi-0.8.11+git/src/Engine/Chats/ChatModel.cs:199                 at (wrapper remoting-invoke-with-check) Smuxi.Engine.ChatModel:Close ()                 at Smuxi.Engine.Session.RemoveChat (Smuxi.Engine.ChatModel chat) [0x00067] in /build/builddd/smuxi-0.8.11+git/src/Engine/Session.cs:951                 at (wrapper remoting-invoke-with-check) Smuxi.Engine.Session:RemoveChat (Smuxi.Engine.ChatModel)                 at Smuxi.Engine.ProtocolManagerBase.Dispose () [0x00023] in /build/builddd/smuxi-0.8.11+git/src/Engine/Protocols/ProtocolManagerBase.cs:145                 at Smuxi.Engine.IrcProtocolManager.Dispose () [0x00016] in /build/builddd/smuxi-0.8.11+git/src/Engine-IRC/Protocols/Irc/IrcProtocolManager.cs:524                 at Smuxi.Engine.Session.CommandShutdown (Smuxi.Engine.CommandModel cmd) [0x00064] in /build/builddd/smuxi-0.8.11+git/src/Engine/Session.cs:657                 at Smuxi.Engine.Session.Command (Smuxi.Engine.CommandModel cd) [0x0014e] in /build/builddd/smuxi-0.8.11+git/src/Engine/Session.cs:389                 at (wrapper managed-to-native) System.Runtime.Remoting.RemotingServices:InternalExecute (System.Reflection.MethodBase,object,object[],object[]&amp;)</pre>		

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at System.Runtime.Remoting.RemotingServices.InternalExecuteMessage (System.MarshalByRefObject
target, IMethodCallMessage reqMsg) [0x00000] in <filename unknown>:0
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Exception rethrown at [0]:

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at System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke
(System.Runtime.Remoting.Proxies.RealProxy rp, IMessage msg, System.Exception& exc,
System.Object[]& out_args) [0x00000] in <filename unknown>:0
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## History

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