

## Smuxi - Feature # 70: Preserve user nick across reconnects

|                     |   |                     |             |
|---------------------|---|---------------------|-------------|
| <b>Status:</b>      | New   | <b>Priority:</b>    | Normal      |
| <b>Author:</b>      | Redmine Admin   | <b>Category:</b>    | Engine IRC  |
| <b>Created:</b>     | 07/23/2008  | <b>Assigned to:</b> | Mirco Bauer |
| <b>Updated:</b>     | 08/29/2010  | <b>Due date:</b>    |             |
| <b>Complexity:</b>  |   |                     |             |
| <b>Subject:</b>     | Preserve user nick across reconnects  |                     |             |
| <b>Description:</b> | When smuxi gets disconnected from the server due to a timeout or connectivity loss and the user has manually change their nick to a different on, it reverts to the default nick name on reconnect. It should preserve the nickname over the disconnect/reconnect sequence. |                     |             |

### History

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#### 09/02/2008 04:59 PM - Mirco Bauer

I will try to address this for the 0.6.3 release, not sure if it will make it though.

#### 12/28/2008 01:23 PM - Mirco Bauer

This is a bug in [[SmartIrc]]4net, as it passes the original nickname list in the Reconnect() method to Login() instead of re-using the last nickname we used. Thus I have to delay this feature/fix to 0.7 (as it will require a new [[SmartIrc]]4net release)

#### 08/11/2009 02:04 AM - Mirco Bauer

- Target version changed from 0.8 to 0.6.4

Actually this can be done in 0.6.4 as it uses it's own nick handling now.

#### 08/11/2009 03:53 AM - Mirco Bauer

- Target version changed from 0.6.4 to 0.8

This is not as simple as initially thought, thus postponed to 0.7.0

#### 08/29/2010 11:51 PM - Mirco Bauer

- Target version changed from 0.8 to TBD