

## Smuxi - Bug # 682: Duplicate query windows from the same user

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	Patrick M	<b>Category:</b>	Engine IRC
<b>Created:</b>	01/25/2012	<b>Assigned to:</b>	
<b>Updated:</b>	01/27/2012	<b>Due date:</b>	
<b>Complexity:</b>	Medium		
<b>Found in Version:</b>			
<b>Subject:</b>	Duplicate query windows from the same user		
<b>Description:</b>	<p>Did a search on the topic but couldn't find anything related therefore I am making a new ticket.</p> <p>How to reproduce:</p> <p>Say I am chatting with user <i>*userA*</i> in private and suddenly he decides to change his name to <i>*userB*</i> and sends me another message.</p> <p>This opens up another query window from <i>*userB*</i> leaving me with a conversation that is split amongst two screens.</p> <p>The expected behaviour:</p> <p><i>*userA*</i> changes name to <i>*userB*</i> -&gt; query window is updated to <i>*userB*</i> so private messages still go in to the same window.</p> <p>The solution:</p> <p>Granted that the user is in at least one common channel smuxi would be able to detect the namechange and update the users nickname accordingly.</p> <p>Possible problems?</p> <p><i>*UserA*</i> disconnects and <i>*userC*</i> changes his/her name to <i>*userA*</i> and sends a private message -&gt; the old <i>*userA*</i> window is reused for a different user</p>		

### History

**01/27/2012 08:39 PM - Mirco Bauer**

- *Category set to Engine IRC*

- *Complexity set to Medium*

I agree that Smuxi should do this but right now the protocol of Smuxi does not support renaming a chat, neither the ID nor the name. The protocol will be re-designed around 0.9 or a 1.0 release, which will then support this, see: <http://live.gnome.org/Smuxi/Protocol/Zero>