

Smuxi - Bug # 669: Can't use typical norwegian characters

Status:	Closed	Priority:	Normal
Author:	norsk gutt	Category:	
Created:	01/04/2012	Assigned to:	
Updated:	05/27/2013	Due date:	
Complexity:			
Found in Version:			
Subject:	Can't use typical norwegian characters		
Description:	<p>If I use UTF-8 encoding, the characters "æ", "ø" and "å" should be supported, but it isn't. They show up as weird doodles ("?").</p> <p>But when I write "æøå" in a channel myself, the characters are shown properly (and viewed properly by others).</p> <p>If I change to X-IA5-NORWEGIAN encoding, then there is an issue with connecting to channels, since the encoding thinks the "#" is a "?".</p> <p>Example below, see how the "#" is switched with a "?" when trying to join:</p> <pre>17:17:39 -!- Joining: #solidworks 17:17:39 [403 (ErrorNoSuchChannel) ?solidworks] No such channel</pre> <p>This was a problem in last version, and is still with version 0.8.9-1 Running Windows 7 x64</p>		

History

01/09/2012 04:24 PM - norsk gutt

A little update:

I now see that the correct characters are shown from certain people, but not from everyone.

Can this happen if they use another charset that contains the same characters?

e.g. everyone has the "æ, ø or å" characters, but not from the same charset, and I can only view the ones from the ones running the same charset as me?

Just guessing, since I don't know.

08/04/2012 01:34 PM - norsk gutt

The answer lies in comment #1.

If the sender has another (non-standard) charset, the æøå will not be properly shown.

This can't be fixed with Smuxi, but only by the sender changing his charset.

This can be closed.

05/27/2013 01:04 AM - Ondrej HoÅ¡ek

- Status changed from New to Closed

Applied in changeset commit:"bc2f323a9006ced64e3808550bead652e792c9e1".