Smuxi Issues [FROZEN ARCHIVE] - Feature # 616: Engine-less nickname completion

Status:	Closed	**Priority:**	High
Author:	Mirco Bauer	**Category:**	Frontend GNOME
Created:	08/02/2011	**Assigned to:**	Andrew Kannan
Updated:	12/06/2011	**Due date:**	
Complexity:			
Subject:	Engine-less nickname completion		
Description:	Right now the nickname completion (using the tab key) is done with a engine call which can hang the GUI if the engine is remote and a high latency network in between. This should be replaced with a local lookup as the frontend knows all nicks anyhow.		

Associated revisions

12/06/2011 04:00 PM - Andrew Kannan

[Frontend-GNOME] Changed to use Frontend instead of Engine to perform tab completion, (closes: #616)

History

11/01/2011 11:45 PM - Mirco Bauer

- Priority changed from Normal to High

- Target version set to 0.8.9

11/20/2011 11:39 PM - Mirco Bauer

- Assigned to changed from Mirco Bauer to Andrew Kannan

12/06/2011 04:40 AM - Andrew Kannan

Merge request for this issue submitted: https://gitorious.org/smuxi/smuxi/merge_requests/12

12/06/2011 04:10 PM - Andrew Kannan

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"6da1ebfa028ffdfbe4c72a1140996f855e17b372".