

## Smuxi - Feature # 572: Target parameter for /mode

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	Joel Roth	<b>Category:</b>	Engine IRC
<b>Created:</b>	03/02/2011	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	05/26/2013	<b>Due date:</b>	
<b>Complexity:</b>	Low		
<b>Subject:</b>	Target parameter for /mode		
<b>Description:</b>	<p>Sometimes we want to use /mode in a window that we aren't necessarily interacting with in-window.</p> <p>I suggest:</p> <p>If the first parameter if /mode starts with a #, apply it to the channel specified.</p> <p>If the first parameter starts with anything that isn't + or -, apply it to a user. On any IRCd I've used it can be used to view, not set but InspIRCd at least gives you a message such as:</p> <p>Can't change mode for other users</p> <p>So some might be able to use it on other users instead of /samode.</p> <p>Currently, the behaviour is to apply everything to either yourself, or the channel you're in. If we're setting a mode, we're going to be using + or - anyway.</p>		

### Associated revisions

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**05/26/2013 01:45 AM - Mirco Bauer**

[Engine-IRC] Take optional target parameter for /mode command (closes: #572)

### History

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**01/14/2013 10:06 PM - Mirco Bauer**

- Target version set to 0.9

**01/14/2013 10:11 PM - Mirco Bauer**

- % Done changed from 0 to 100

Implemented in this topic branch: [https://github.com/meebey/smuxi/tree/experiments/passive\\_channel\\_sync](https://github.com/meebey/smuxi/tree/experiments/passive_channel_sync)

**05/25/2013 11:05 PM - Mirco Bauer**

- Priority changed from Normal to High

**05/26/2013 01:53 AM - Mirco Bauer**

- Status changed from New to Closed

Applied in changeset commit:"66918c9c67e4aaa350c16e42892035d99d874c72".