

## Smuxi Issues [FROZEN ARCHIVE] - Task # 566: Use ID instead of hostname for servers as key in config

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	Mirco Bauer	<b>Category:</b>	Engine
<b>Created:</b>	02/20/2011	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	12/28/2012	<b>Due date:</b>	
<b>Complexity:</b>	Medium		
<b>Subject:</b>	Use ID instead of hostname for servers as key in config		
<b>Description:</b>	<p>The config is using the hostname as key for servers. This means each server can only be saved once and also doesn't preserve a custom order.</p> <p>If the key would be an ID then multiple servers with the same name but different ports could be added and the server order could be specified. Important is the upgrade path, on start it has to check if the keys are not numbers and replace them with numbers.</p>		

### Associated revisions

**12/28/2012 04:54 PM - Mirco Bauer**

[Engine(-XMPP), Frontend-GNOME] Use ServerModel.ServerID instead of Hostname as config key (closes: #553, #566)

### History

**12/28/2012 05:12 PM - Mirco Bauer**

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"b8f7a9cffd65a33a559c355768ee2f3ca1c65040".

**12/28/2012 05:13 PM - Mirco Bauer**

- Target version set to 0.8.11