

## MonoTorrent - Bug # 537: Stop() hangs stopping.

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	Eric Mackrodt	<b>Category:</b>	
<b>Created:</b>	10/25/2010	<b>Assigned to:</b>	
<b>Updated:</b>	02/25/2012	<b>Due date:</b>	
<b>Subject:</b>	Stop() hangs stopping.		
<b>Description:</b>	<p>Hello, I'm having this issue with MonoTorrent. everytime I call Stop() in a manager, it hangs in Stopping forever. How can I solve this?</p> <p>There is another Problem. Some torrents don't even start download, they hang hashing when I add them!</p>		

### History

**05/08/2011 09:30 PM - Timothy Trahan**

Eric Mackrodt wrote:

> Hello, I'm having this issue with MonoTorrent.  
> everytime I call Stop() in a manager, it hangs in Stopping forever.  
> How can I solve this?  
>  
> There is another Problem.  
> Some torrents don't even start download, they hang hashing when I add them!

I have just started working on a project using this library and am also encountering this issue. Is there a work around or does anybody know where in code to fix this?

Thanks!

Tim

**05/14/2011 07:02 AM - Timothy Trahan**

Is this still an active project? This library seems well suited for the project I am working on, but having inconsistent stopping capability is keeping me from being able to implement some core functionality I need, I.E., stopping the torrent, then moving it to where it needs to be on my network. Its frustrating, as everything else works fantastically, and to have such a small issue be a show stopper... Basically, whenever my torrent finishes, the desired behavior would be to stop seeding it and move it to a catagorized location on my network, but over 50% of the time, after issuing the stop command, the engine stays in the stopping state forever...

Timothy Trahan wrote:

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> I have just started working on a project using this library and am also encountering this issue. Is there a work around or does anybody know where in code to fix this?  
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> Thanks!  
> Tim

