Smuxi Issues [FROZEN ARCHIVE] - Bug # 382: /window is an unknown command when in on connect

Status:	Rejected	Priority:	Normal
Author:	qq w	Category:	Frontend GNOME
Created:	06/10/2010	Assigned to:	
Updated:	06/25/2013	Due date:	
Complexity:	Low		
Found in Version:			
Subject:	/window is an unknown command when in on connect		
Description:	When using /window in the On Connect Commands settings, smuxi (Windows 0.7.1 release) reports the		
	following error:		
	> [421 (ErrorUnknownCommand) window] Unknown command		
	Duplication:		
	In Preferences > Servers > [server], have the following lines in On Connect Commands:		
	> /join #channel		
	> /window #channel		
	Intended effect:		
	On connection, join a channel and focus of	n its window.	

History

06/10/2010 05:46 PM - Mirco Bauer

19:43:51 <meebey> and indeed the /window command is purely a frontend feature

19:44:21 < meebey> and yes thats by design, but maybe an acceptable compromise is to change focus for any newly opened/joined chat

19:44:34 <meebey> and making it an setting of course

19:44:38 <meebey> as I dont like that :)

19:44:56 <meebey> "switch to newly opened chats"

19:45:04 <meebey> "automaticly switch to newly opened chats"

19:45:13 <meebey> that would be simple to add

Would be that acceptable for you?

06/11/2010 12:13 AM - qq w

That will be fine, thanks.

06/11/2010 12:27 AM - qq w

Additionally, while I don't any private messages, other people who might conceivably use this feature might; it would be a good idea to let people control which chats get automatic focus -- something as simple as a checkbox for channels and a checkbox for private conversations ought to do.

06/11/2010 12:20 PM - Mirco Bauer

- Category set to Frontend GNOME
- Status changed from New to Feedback
- Complexity set to Low

Ok, say making 2 new options:

"automatically switch to newly opened group chats"

"automatically switch to newly opened person chats"

It will not make any distinction which channel or which query, is that sufficient for you?

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06/11/2010 02:23 PM - qq w

Yes.

06/11/2010 04:15 PM - Mirco Bauer

- Status changed from Feedback to Rejected
- % Done changed from 0 to 100

Ok, so there is no bug but instead a feature request see #385

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