

Smuxi Issues [FROZEN ARCHIVE] - Feature # 337: Mac OSX Installer

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|---------------------|--|---------------------|-------------|
| Status: | Closed | Priority: | Normal |
| Author: | Mirco Bauer | Category: | Other |
| Created: | 02/04/2010 | Assigned to: | Mirco Bauer |
| Updated: | 08/19/2012 | Due date: | |
| Complexity: | High | | |
| Subject: | Mac OSX Installer | | |
| Description: | Smuxi is a fully managed C# application and only needs a CLR + GTK# in order to run. Mono and GTK# are both available for Mac OSX and thus Smuxi should provide a installer for that. For some inspiration, see: http://mjhutchinson.com/journal/2010/01/24/creating_mac_app_bundle_for_gtk_app | | |

History

02/13/2010 11:57 PM - Clément Bourgeois

- *File Smuxi_OSX.png added*

I did some tests that come in that sense, but a working mono installation is hard to get under OSX.

Full integration with OSX (like Banshee and Monodevelop devs did), using the mac system menu bar requires a lot of specific work (full Quartz integration).

The current official mono MacOSX packages don't support SVG as input image format.

I continue my investigations and tests.

07/25/2010 12:20 PM - Clément Bourgeois

Last version of mono 2.6.7 doesn't ship SVG as image input format, this issue should be reported upstream to Novell.

08/19/2012 11:36 PM - Mirco Bauer

- *Category set to Other*

- *Status changed from New to Closed*

- *Assigned to set to Mirco Bauer*

- *% Done changed from 0 to 100*

Implemented in commit:9ca4b4df2700d380b830e255a16dc18f7da470e1

Files

| | | | |
|---------------|----------|------------|-------------------|
| Smuxi_OSX.png | 140.2 KB | 02/13/2010 | Clément Bourgeois |
|---------------|----------|------------|-------------------|