

Smuxi Issues [FROZEN ARCHIVE] - Bug # 323: Partial self triggered highlights

Status:	Closed	Priority:	Normal
Author:	Mirco Bauer	Category:	Engine IRC
Created:	01/28/2010	Assigned to:	Mirco Bauer
Updated:	06/10/2010	Due date:	
Complexity:	Low		
Subject:	Partial self triggered highlights		
Description:	<p>You usually can't trigger self triggered highlights (if you say your own nick for example), but if combined with other formattings you will get a partial highlight.</p> <p>This triggers the issue:</p> <pre><pre> Hi \$your_nick, _this_ triggers partial self highlights! </pre></pre>		

Associated revisions

01/29/2010 01:35 AM - Mirco Bauer

Fixed partial self triggered highlights (closes: #323)

History

01/29/2010 11:21 PM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"6215995285e74fba4fe0c4147d6296c1405475e9".

02/04/2010 07:53 PM - Mirco Bauer

- Status changed from Closed to Assigned

- Target version changed from 0.7.1 to 0.7.2

Reopened, seems like this isn't completely fixed.

Half of this message for example was orange and the rest (behind `"*is"`) not:

```
<pre>
20:49:06 <directhex> meebey, thanks for your help on this btw. i want to get it as right as possible now, despite mad upstream, so that a) when it *is*
debianable, it's already correct in binary terms, and b) make it so there's no delta between ubuntu/unofficial packages and eventual debian packages
</pre>
```

02/08/2010 07:29 PM - Mirco Bauer

Actually I think this partial highlight is wanted. The idea was to only highlight the word that triggered it, but splitting the message down into smaller pieces would add overhead to the message size as the object tree grows. So the fix would be to implement that "only highlight words" instead of the message "chunk" that contains the highlight word.

06/10/2010 07:48 PM - Mirco Bauer

- Status changed from Assigned to Closed

- Target version changed from 0.7.2 to 0.7.1

This issue was already solved but didn't address the inconsistent highlight issue as reported in #344, thus closing this now.