

## Smuxi - Bug # 299: /server and /connect \$server crashes with NullReferenceException

<b>Status:</b>	Closed	<b>Priority:</b>	Urgent
<b>Author:</b>	Mirco Bauer	<b>Category:</b>	Engine
<b>Created:</b>	01/14/2010	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	01/24/2010	<b>Due date:</b>	
<b>Complexity:</b>	Low		
<b>Subject:</b>	/server and /connect \$server crashes with NullReferenceException		
<b>Description:</b>	<p>When connecting to a server without specifying the protocol, or specifying an invalid/unknown protocol to the /connect (and /server) command will make it crash with:</p> <pre>&lt;pre&gt; Exception Type: System.NullReferenceException  Exception Message: Object reference not set to an instance of an object  Exception StackTrace: at Smuxi.Engine.Session.CommandConnect (Smuxi.Engine.CommandModel cd) [0x00000] at Smuxi.Engine.Session.Command (Smuxi.Engine.CommandModel cd) [0x00000]     at (wrapper remoting-invoke-with-check) Smuxi.Engine.Session:Command (Smuxi.Engine.CommandModel) at Smuxi.Frontend.CommandManager.DoExecute (Smuxi.Engine.CommandModel cmd) [0x00000] at Smuxi.Frontend.CommandManager+&lt;&gt;c__CompilerGenerated1.&lt;Execute&gt;c__3 () [0x00000] at Smuxi.Common.TaskQueue+&lt;&gt;c__CompilerGenerated4.&lt;Queue&gt;c__14 () [0x00000] at Smuxi.Common.TaskQueue+DelegateTask.Execute () [0x00000] &lt;/pre&gt;</pre>		

### Associated revisions

#### 01/24/2010 12:15 AM - Mirco Bauer

Fixed NullReferenceException if passing invalid protocol to /server and /connect commands (closes: #299)

### History

#### 01/14/2010 12:00 PM - Mirco Bauer

This is a regression introduced with #236 (on connect commands in quick connect dialog feature), see: <http://projects.qnetp.net/repositories/diff/smuxi/src/Engine/Session.cs?rev=6af341ee168bb6226528d3a13fd5e196d4e2a6f3>

#### 01/16/2010 12:08 AM - Mirco Bauer

- Complexity set to Low

#### 01/24/2010 12:19 AM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"a740b0fc63ab191f22014c169dc2744deed54361".