Smuxi Issues [FROZEN ARCHIVE] - Feature # 27: encoding setting per server

Status:	New	**Priority:**	Normal
Author:	Mirco Bauer	**Category:**	Engine IRC
Created:	06/15/2008	**Assigned to:**	Mirco Bauer
Updated:	06/06/2015	**Due date:**	
Complexity:	Medium		
Subject:	encoding setting per server		
Description:	Allow to use different encodings per server. (requested by Cobrian)		

Associated revisions

11/21/2011 02:40 AM - Mirco Bauer

[Engine/Engine-*] Refactored IProtocolManager.Connect() to use ServerModel

Cleanly pass all connection parameters to the protocol manager using the
ServerModel class. This way it is no longer needed to add and save a server
before making use of SSL options.

Also it will make it easier to add multi-identity support (references: #428),
different encoding per server (references: #27),
client certificates (references: #96) and SASL support (references: #98).

History

01/05/2010 03:14 AM - Mirco Bauer

- Complexity set to Medium

01/22/2014 07:55 PM - Jonathan Rudolph

I'd relate this one to Issue 734, they could be worked on at the same time in the UI.

01/22/2014 08:00 PM - Jonathan Rudolph

Jonathan Rudolph wrote:

> I'd relate this one to Issue 944, they could be worked on at the same time in the UI.