

Smuxi - Bug # 246: two remote engines with the same name

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|---------------------|---|---------------------|-------------|
| Status: | Closed | Priority: | Normal |
| Author: | Bianca Mix | Category: | Engine |
| Created: | 12/19/2009 | Assigned to: | Mirco Bauer |
| Updated: | 12/31/2009 | Due date: | |
| Subject: | two remote engines with the same name | | |
| Description: | It's possible to create two remote-engine-entries with the same name. Changes to one of the engine-entries apply automatically to both entries. If one entry is going to be deleted, deletion also applies to both entries. | | |

Associated revisions

12/31/2009 01:58 PM - Mirco Bauer

Added a check and dialog that prevent adding engines with an already existing name. (closes: #246)

History

12/19/2009 10:43 PM - Mirco Bauer

- Category set to Engine
- Assigned to set to Mirco Bauer
- Target version set to 0.7

12/31/2009 02:00 PM - Mirco Bauer

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"f7acdaa0eaa58ac8126f9ccf9b2e275b495e62a3".